

Lattice Algebra: Theory and Applications

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Overview

Part I: Theory

- Pertinent algebraic structures
- Lattice algebra with focus on ℓ -vector Spaces
- Concluding remarks and questions

Part II: Applications

- LNNs
- Matrix based LAMs
- Dendritic LAMs
- Concluding remarks and questions

History

- Lattice theory in image processing and AI
- Image algebra, mathematical morphology, and HPC

A pertinent question:

Why is $(-1) \cdot (-1) = 1$?

Algebraic Structures

Some basic background

Let G be a set with binary operation \circ . Then

1. (G, \circ) is a *groupoid*
2. if $x \circ (y \circ z) = (x \circ y) \circ z$, then (G, \circ) is a *semigroup*
3. if G is a semigroup and G has an identity element, then G is a *monoid*
4. if G is a monoid and every element of G has an inverse, then G is a *group*
5. if G is a group and $x \circ y = y \circ x \forall x, y \in G$, then G is an *abelian* group.

Algebraic Structures

Why are groups important?

Theorem. If (X, \cdot) is a group and $a, b \in X$, then the linear equations $a \cdot x = b$ and $y \cdot a = b$ have unique solutions in X .

Remark: Note that the solutions $x = a^{-1} \cdot b$ and $y = b \cdot a^{-1}$ need not be the same unless X is abelian.

Algebraic Structures

Sets with Multiple Operations

Suppose that X is a set with two binary operations \star and \circ . The operation \circ is said to be *left distributive* with respect to \star if

$$x \circ (y \star z) = (x \circ y) \star (x \circ z) \quad \forall x, y, z \in X \quad (1)$$

and *right distributive* if

$$(y \star z) \circ x = (y \circ x) \star (z \circ x) \quad \forall x, y, z \in X. \quad (2)$$

Division on \mathbb{R}^+ is not left distributive over addition;

$$(y + z)/x = (y/x) + (z/x) \text{ but} \\ x/(y + z) \neq (x/y) + (x/z).$$

When both equations hold, we simply say that \circ is *distributive* with respect to \star .

Algebraic Structures

Definition: A *ring* $(R, +, \cdot)$ is a set R together with two binary operations $+$ and \cdot of addition and multiplication, respectively, defined on R such that the following axioms are satisfied:

1. $(R, +)$ is an abelian group.
2. (R, \cdot) is a semigroup.
3. $\forall a, b, c \in R, a \cdot (b + c) = (a \cdot b) + (a \cdot c)$ and $(a + b) \cdot c = (a \cdot c) + (b \cdot c)$.

If axiom 1 in this definition is weakened to $(R, +)$ is a commutative semigroup, then R is called a *semiring*.

Algebraic Structures

If $(R, +, \cdot)$ is a ring, we let 0 denote the additive identity and 1 the multiplicative identity (if it exists).

If R satisfies the property

- For every nonzero $a \in R$ there is an element in R , denoted by a^{-1} , such that $a \cdot a^{-1} = a^{-1} \cdot a = 1$ (i.e. $(R \setminus \{0\}, \cdot)$ is a group),

then R is called *division ring*. A commutative division ring is called a *field*

You should now be able to prove that $(-1) \cdot (-1) = 1$.

Partially Ordered Sets

Definition: A relation \preceq on a set X is called a *partial order* on X if and only if for every $x, y, z \in X$ the following three conditions are satisfied:

1. $x \preceq x$ (reflexive)
2. $x \preceq y$ and $y \preceq x \Rightarrow x = y$ (antisymmetric)
3. $x \preceq y$ and $y \preceq z \Rightarrow x \preceq z$ (transitive)

The *inverse* relation of \preceq , denoted by \succcurlyeq , is also a partial order on X .

Definition: The *dual* of a partially ordered set X is that partially ordered set X^* defined by the inverse partial order relation on the same elements.

Since $(X^*)^* = X$, this terminology is legitimate.

Lattices

Definition: A *lattice* is a partially ordered set L such that for any two elements $x, y \in L$, $glb\{x, y\}$ and $lub\{x, y\}$ exist. If L is a lattice, then we define $x \wedge y = glb\{x, y\}$ and $x \vee y = lub\{x, y\}$.

- A *sublattice* of a lattice L is a subset X of L such that for each pair $x, y \in X$, we have that $x \wedge y \in X$ and $x \vee y \in X$.
- A lattice L is said to be *complete* if and only if for each of its subsets X , $inf X$ and $sup X$ exist. We define the symbols $\bigwedge X = inf X$ and $\bigvee X = sup X$.

sl-Semigroups and *l*-Groups

Suppose (R, \circ) is a semigroup or group and R is a lattice (R, \vee, \wedge) or semilattice (R, \vee) .

Definition: A *group translation* ψ is a function

$\psi : R \rightarrow R$ of form

$$\psi(x) = a \circ x \circ b,$$

where a, b are constants.

The translation ψ is said to be *isotone* if and only if

$$x \preceq y \Rightarrow \psi(x) \preceq \psi(y)$$

Note that a group translation is a unary operation.

sl-Semigroups and *l*-Groups

Definition: A *l*-group (*l*-semigroup) is of form $(R, \vee, \wedge, +)$, where $(R, +)$ is a group (semigroup) and (R, \vee, \wedge) is a lattice, *and every group translation is isotone.*

If R is just a semilattice - i.e., (R, \vee) or (R, \wedge) - in the definition, then $(R, \vee, +)$ (or $(R, \wedge, +)$) an *sl*-group if $(R, +)$ is a group and an *sl*-semigroup if $(R, +)$ is a semigroup.

sl -Vector Spaces and l -Vector Spaces

Definition: A sl -vector space \mathbb{V} over the sl -group (or sl -monoid) $(R, \vee, +)$, denoted by $\mathbb{V}(R)$, is a semilattice (\mathbb{V}, \vee) together with an operation called *scalar addition* of each element of \mathbb{V} by an element of R on the left, such that $\forall \alpha, \beta \in R$ and $\mathbf{v}, \mathbf{w} \in \mathbb{V}$, the following conditions are satisfied:

1. $\alpha + \mathbf{v} \in \mathbb{V}$
2. $\alpha + (\beta + \mathbf{v}) = (\alpha + \beta) + \mathbf{v}$
3. $(\alpha \vee \beta) + \mathbf{v} = (\alpha + \mathbf{v}) \vee (\beta + \mathbf{v})$
4. $\alpha + (\mathbf{v} \vee \mathbf{w}) = (\alpha + \mathbf{v}) \vee (\alpha + \mathbf{w})$
5. $0 + \mathbf{v} = \mathbf{v}$

sl-Vector Spaces and *l*-Vector Spaces

The *sl*-vector space is also called a *max* vector space, denoted by \vee -vector space. Using the duals $(R, \wedge, +)$ and (\mathbb{V}, \vee) , and replacing conditions (3.) and (4.) by

$$3'. (\alpha \wedge \beta) + \mathbf{v} = (\alpha + \mathbf{v}) \wedge (\beta + \mathbf{v})$$

$$4'. \alpha + (\mathbf{v} \wedge \mathbf{w}) = (\alpha + \mathbf{v}) \wedge (\alpha + \mathbf{w}),$$

we obtain the *min* vector space denoted by \wedge -vector space.

Note also that replacing \vee (or \wedge) by $+$ and $+$ by \cdot , we obtain the usual axioms defining a vector space.

sl -Vector Spaces and l -Vector Spaces

Definition: If we replace the semilattice \mathbb{V} by a lattice $(\mathbb{V}, \vee, \wedge)$, the sl -group (or sl -semigroup) R by an l -group (or l -semigroup) $(R, \vee, \wedge, +)$, and conditions 1 through 5 and 3' and 4' are all satisfied, then $\mathbb{V}(R)$ is called an l -vector space.

Remark. The lattice vector space definitions given above are drastically different from *vector lattices* as postulated by Birkhoff and others! A vector lattice is simply a partially ordered real vector space satisfying the isotone property.

Lattice Algebra and Linear Algebra

The theory of ℓ -groups, $s\ell$ -groups, $s\ell$ -semigroups, ℓ -vector spaces, etc. provides an extremely rich setting in which many concepts from linear algebra and abstract algebra can be transferred to the lattice domain via analogies. ℓ -vector spaces are a good example of such an analogy. The next slides will present further examples of such analogies.

Lattice Algebra and Linear Algebra

Ring: $(\mathbb{R}, +, \cdot)$

- $a \cdot 0 = 0 \cdot a = 0$
- $a + 0 = 0 + a = a$
- $a \cdot 1 = 1 \cdot a = a$
- $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$

Semi-Ring or sl -Group: $(\mathbb{R}_{-\infty}, \vee, +)$

- $a + (-\infty) = (-\infty) + a = -\infty$
- $a \vee (-\infty) = (-\infty) \vee a = a$
- $a + 0 = 0 + a = a$
- $a + (b \vee c) = (a + b) \vee (a + c)$

Lattice Algebra and Linear Algebra

- Since $(\mathbb{R}_{-\infty}, \vee, +)^* = (\mathbb{R}_{\infty}, \wedge, +^*)$, $(\mathbb{R}_{\infty}, \wedge, +^*)$ is also an sl -semigroup (with $+^* = +$) isomorphic to $(\mathbb{R}_{-\infty}, \vee, +)$
- Defining $a +^* b = a + b \forall a, b \in \mathbb{R}_{-\infty}$ and

$$-\infty + \infty = \infty + -\infty = -\infty$$

$$-\infty +^* \infty = \infty +^* -\infty = \infty,$$

we can combine $(\mathbb{R}_{-\infty}, \vee, +)$ and $(\mathbb{R}_{\infty}, \wedge, +)$ into one well defined algebraic structure $(\mathbb{R}_{\pm\infty}, \vee, \wedge, +, +^*)$.

Lattice Algebra and Linear Algebra

- The structure $(\mathbb{R}, \vee, \wedge, +)$ is an ℓ -group.
- The structures $(\mathbb{R}_{-\infty}, \vee, \wedge, +)$ and $(\mathbb{R}_{\infty}, \vee, \wedge, +)$ are ℓ -semigroups.
- The structure $(\mathbb{R}_{\pm\infty}, \vee, \wedge)$ is a bounded distributive lattice.
- The structure $(\mathbb{R}_{\pm\infty}, \vee, \wedge, +, +^*)$ is called a *bounded lattice ordered group* or *blog*, since the underlying structure $(\mathbb{R}, +)$ is a group.

Matrix Addition and Multiplication

Suppose $A = (a_{ij})_{m \times n}$ and $B = (b_{ij})_{m \times n}$ with entries in $\mathbb{R}_{\pm\infty}$. Then

- $C = A \vee B$ is defined by setting $c_{ij} = a_{ij} \vee b_{ij}$, and
- $C = A \wedge B$ is defined by setting $c_{ij} = a_{ij} \wedge b_{ij}$.

If $A = (a_{ij})_{m \times p}$ and $B = (b_{ij})_{p \times n}$, then

- $C = A \boxtimes B$ is defined by setting $c_{ij} = \bigvee_{k=1}^p (a_{ik} + b_{kj})$, and
- $C = A \boxdot B$ is defined by setting $c_{ij} = \bigwedge_{k=1}^p (a_{ik} +^* b_{kj})$.
- \boxtimes and \boxdot are called the *max* and *min* products, respectively.

Zero and Identity Matrices

For the semiring $(M_{n \times n}(\mathbb{R}_{-\infty}), \vee, \boxtimes)$, the *null* matrix is

$$\Phi = \begin{pmatrix} -\infty & \cdot & \cdot & \cdot & -\infty \\ \cdot & -\infty & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ -\infty & \cdot & \cdot & \cdot & -\infty \end{pmatrix}$$

Zero and Identity Matrices

For the semiring $(M_{n \times n}(\mathbb{R}_{-\infty}), \vee, \boxtimes)$, the *identity* matrix is

$$I = \begin{pmatrix} 0 & -\infty & \cdot & \cdot & -\infty \\ -\infty & 0 & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & -\infty \\ -\infty & \cdot & \cdot & -\infty & 0 \end{pmatrix}$$

Matrix Properties

We have $\forall A, B, C \in M_{n \times n}(\mathbb{R}_{-\infty})$

$$A \boxtimes (B \vee C) = (A \boxtimes B) \vee (A \boxtimes C)$$

$$I \boxtimes A = A \boxtimes I = A$$

$$A \vee \Phi = \Phi \vee A = A$$

$$A \boxtimes \Phi = \Phi \boxtimes A = \Phi$$

Analogous laws hold for the semiring
 $(M_{n \times n}(\mathbb{R}_{\infty}), \wedge, \boxtimes)$,

Conjugation

If $r \in \mathbb{R}_{\pm\infty}$, then the *additive conjugate* of r is the unique element r^* defined by

$$r^* = \begin{cases} -r & \text{if } r \in \mathbb{R} \\ -\infty & \text{if } r = \infty. \\ \infty & \text{if } r = -\infty \end{cases}$$

- $(r^*)^* = r$ and $r \wedge s = (r^* \vee s^*)^*$
- It follows that $r \wedge s = -(-r \vee -s)$ and
- $A \wedge B = (A^* \vee B^*)^*$ and $A \boxtimes B = (B^* \boxtimes A^*)^*$,

where $A = (a_{ij})$ and $A^* = (a_{ji}^*)$.

sl-Sums

Definition: If $X = \{\mathbf{x}^1, \dots, \mathbf{x}^k\} \subset \mathbb{R}_{-\infty}^n$ (or $X \subset \mathbb{R}_{\infty}^n$), then $\mathbf{x} \in \mathbb{R}_{-\infty}^n$ (or $\mathbf{x} \in \mathbb{R}_{\infty}^n$) is said to be a *linear max (min) combination* of X if \mathbf{x} can be written as

$$\mathbf{x} = \bigvee_{\xi=1}^k (\alpha_{\xi} + \mathbf{x}^{\xi}) \quad (\text{or } \mathbf{x} = \bigwedge_{\xi=1}^k (\alpha_{\xi} + \mathbf{x}^{\xi})),$$

where $\alpha \in \mathbb{R}_{-\infty}$ (or $\alpha \in \mathbb{R}_{\infty}$) and $\mathbf{x}^{\xi} \in \mathbb{R}_{-\infty}^n$ (or $\mathbf{x}^{\xi} \in \mathbb{R}_{\infty}^n$).

The expressions $\bigvee_{\xi=1}^k (\alpha_{\xi} + \mathbf{x}^{\xi})$ and $\bigwedge_{\xi=1}^k (\alpha_{\xi} + \mathbf{x}^{\xi})$ are called a *linear max sum* and a *linear min sum*, respectively.

sl-Independence

Definition: Given the *sl*-vector space $(\mathbb{R}_{-\infty}^n, \vee)$ over $(\mathbb{R}_{-\infty}, \vee, +)$, $X = \{\mathbf{x}^1, \dots, \mathbf{x}^k\} \subset \mathbb{R}_{-\infty}^n$, and $\mathbf{x} \in \mathbb{R}_{-\infty}^n$, then \mathbf{x} is said to be *max dependent* or *sl-dependent* on $X \Leftrightarrow \mathbf{x} = \bigvee_{\xi=1}^k (\alpha_{\xi} + \mathbf{x}^{\xi})$ for some linear max sum of vectors from X . If \mathbf{x} is not max dependent on X , then \mathbf{x} is said to be *max independent* of X .

The set X is *sl-independent* or *max independent* $\Leftrightarrow \forall \xi \in \{1, \dots, k\}$, \mathbf{x}^{ξ} is *sl-independent* of $X \setminus \{\mathbf{x}^{\xi}\}$.

sl-Subspaces and Spans

Definition: If $X \subset \mathbb{R}_{-\infty}^n$, then (X, \vee) is an *sl*-subspace of $(\mathbb{R}_{-\infty}^n, \vee) \Leftrightarrow$ the following are satisfied:

1. if $\mathbf{x}, \mathbf{y} \in X$, then $\mathbf{x} \vee \mathbf{y} \in X$
2. $\alpha + \mathbf{x} \in X \forall \alpha \in \mathbb{R}_{-\infty}$ and $\mathbf{x} \in X$.

Definition: If $X \subset \mathbb{R}_{-\infty}^n$, then the *sl-span* of X is the set

$$S(X) = \{\mathbf{x} \in \mathbb{R}_{-\infty}^n; \mathbf{x} \text{ is max dependent on } X\}.$$

sl-Spans and Bases

Remark: If $\mathbf{x} \in S(X)$, then $\alpha + \mathbf{x} \in S(X)$ and $\mathbf{x} \vee \mathbf{y} \in S(X) \forall \mathbf{x}, \mathbf{y} \in S(X)$. Thus $S(X)$ is an *sl*-vector subspace of $\mathbb{R}_{-\infty}^n$.

If $S(X) = \mathbb{R}_{-\infty}^n$, then we say that X *spans* $\mathbb{R}_{-\infty}^n$ and X is called a set of *generators* for $\mathbb{R}_{-\infty}^n$.

Definition: A basis for an *sl*-vector space (\mathbb{V}, \vee) (or (\mathbb{V}, \wedge)) is a set of *sl*-independent vectors which spans \mathbb{V} .

sl-independence

Example. The set $X = \{(0, -\infty), (-\infty, 0)\}$ spans $\mathbb{R}_{-\infty}^2$ and is *sl*-independent. Thus X is a basis for $\mathbb{R}_{-\infty}^2$

Question: What is a basis for \mathbb{R}^2 ?

Question: If $a \in \mathbb{R}$, what is the span of $X = \{(0, a), (-\infty, 0)\}$ in $\mathbb{R}_{-\infty}^2$?

Question: What is the span of $X = \{(1, 0), (0, 1)\}$ in $\mathbb{R}_{-\infty}^2$?

ℓ -Vector Spaces

Most of what we have said for $s\ell$ -vector spaces also holds for ℓ -vector spaces with the appropriate changes. Thus, for $(\mathbb{R}_{\pm\infty}^n, \vee, \wedge)$ we have:

- If $\{\mathbf{x}^1, \dots, \mathbf{x}^k\} \subset \mathbb{R}_{\pm\infty}^n$, then a *linear minimax combination* of vectors from the set $\{\mathbf{x}^1, \dots, \mathbf{x}^k\}$ is any vector $\mathbf{x} \in \mathbb{R}_{\pm\infty}^n$ of form

$$\mathbf{x} = \mathfrak{S}(\mathbf{x}^1, \dots, \mathbf{x}^k) = \bigvee_{j \in J} \bigwedge_{\xi=1}^k (a_{\xi j} + \mathbf{x}^\xi), \quad (3)$$

where J is a finite set of indices and $a_{\xi j} \in \mathbb{R}_{\pm\infty}$ $\forall j \in J$ and $\forall \xi = 1, \dots, k$.

ℓ -Vector Spaces

- The expression

$\mathfrak{S}(\mathbf{x}^1, \dots, \mathbf{x}^k) = \bigvee_{j \in J} \bigwedge_{\xi=1}^k (a_{\xi j} + \mathbf{x}^\xi)$ is called a *linear minimax sum* or an ℓ -sum.

- Similarly we can combine the structures $(M(\mathbb{R}_{\pm\infty}^n)_{n \times n}, \vee, \boxtimes)$ and $(M(\mathbb{R}_{\pm\infty}^n)_{n \times n}, \wedge, \boxtimes)$ to obtain the blog $(M(\mathbb{R}_{\pm\infty}^n)_{n \times n}, \vee, \wedge, \boxtimes, \boxtimes)$ in order to obtain a coherent minimax theory for matrices.
- Many of the concepts found in the corresponding linear domains can then be realized in these lattice structures via appropriate analogies.

ℓ -Transforms

Definition: A *linear max transform* or *sl-transform* of an *sl-vector space* $\mathbb{V}(R)$ into an *sl-vector space* $\mathbb{W}(R)$ is a function $L : \mathbb{V} \rightarrow \mathbb{W}$ which satisfies the condition

$$L((\alpha + \mathbf{v}) \vee (\beta + \mathbf{u})) = (\alpha + L(\mathbf{v})) \vee (\beta + L(\mathbf{u}))$$

for all scalars $\alpha, \beta \in R$ and all $\mathbf{v}, \mathbf{u} \in \mathbb{V}$.

A linear *min* transform obeys

$$L((\alpha + \mathbf{v}) \wedge (\beta + \mathbf{u})) = (\alpha + L(\mathbf{v})) \wedge (\beta + L(\mathbf{u}))$$

and a linear *minimax* transform of an ℓ -vector space $\mathbb{V}(R)$ into an ℓ -vector space $\mathbb{W}(R)$ obeys both of the equations.

$s\ell$ -transforms and polynomials

- Just as in linear algebra, it is easy to prove that any $m \times n$ matrix M with entries from $\mathbb{R}_{-\infty}^m$ (or \mathbb{R}_{∞}^m) corresponds to a linear max (or min) transform from $\mathbb{R}_{-\infty}^m$ into $\mathbb{R}_{-\infty}^n$ (or \mathbb{R}_{∞}^m into \mathbb{R}_{∞}^n). Simply define

$$L_M(\mathbf{x}) = M \boxtimes \mathbf{x} \quad \forall \mathbf{x} \in \mathbb{R}_{-\infty}^m$$

- The subject of ℓ - and $s\ell$ -polynomials also bears many resemblances to the theory of polynomials and waits for further exploration.

sl-Polynomials

Definition: max polynomial of degree n with coefficients in the appropriate semiring R in the indeterminate x is of form

$$p(x) = \bigvee_{i=0}^{\infty} (a_i + ix),$$

where $a_i = -\infty$ for all but a finite number of i .

- If for some $i > 0$ $a_i \neq -\infty$, then the largest such i is called the *degree* of $p(x)$. If no such $i > 0$ exists, then the degree of $p(x)$ is zero.
- For min polynomials simply replace \bigvee by *bigwedge*. Combining the two notions will result in minimax polynomials.

Discussion and Questions

1. Many items have not been discussed; e.g., eigenvalues and eigenvectors.
2. Applications have not been discussed. We will discuss some in the second talk.
3. Questions?

Thank you!

Associative Memories (AMs)

Suppose $X = \{\mathbf{x}^1, \dots, \mathbf{x}^k\} \subset \mathbb{R}^n$ and $Y = \{\mathbf{y}^1, \dots, \mathbf{y}^k\} \subset \mathbb{R}^m$.

- A function $M : \mathbb{R}^n \rightarrow \mathbb{R}^m$ with the property that $M(\mathbf{x}^\xi) = \mathbf{y}^\xi \forall \xi = 1, \dots, k$ is called an *associative memory* that identifies X with Y .
- If $X = Y$, then M is called an *auto-associative memory* and if $X \neq Y$, then M is called a *hetero-associative memory*.
- M is said to be *robust in the presence of noise* if $M(\tilde{\mathbf{x}}^\xi) = \mathbf{y}^\xi$, for every corrupted version $\tilde{\mathbf{x}}^\xi$ of the prototype input patterns \mathbf{x}^ξ .

Robustness in the Presence of Noise

- We say that M is *robust in the presence of noise* bounded by $\mathbf{n} = (n_1, n_2, \dots, n_n)'$ if and only if whenever \mathbf{x} represents a distorted version of \mathbf{x}^ξ with the property that $|\mathbf{x} - \mathbf{x}^\xi| \leq \mathbf{n}$, then $M(\mathbf{x}) = \mathbf{y}^\xi$.

Remark: In this theory, it may be possible to have $n_i = \infty$ for some i if that is desirable.

- The concept of the noise bound can be generalized to be bounded by the set $\{\mathbf{n}^1, \mathbf{n}^2, \dots, \mathbf{n}^k\}$, with \mathbf{n} being replaced by \mathbf{n}^ξ in the above inequality so that $|\mathbf{x} - \mathbf{x}^\xi| \leq \mathbf{n}^\xi$.

Matrix Bases AMs

- The Steinbuch Lernmatrix (1961), auto- and hetero-associative memories.
- The classical Hopfield net is an example of an auto-associative memory.
- The Kohonen correlation matrix memory is an example of a hetero-associative memory.
- The lattice based correlation matrix memories W_{XY} and M_{XY} .

Lattice-based Associative Memories

- For a pair (X, Y) of pattern associations, the two canonical lattice memories W_{XY} and M_{XY} are defined by:

$$w_{ij} = \bigwedge_{\xi=1}^k \left(y_i^{\xi} - x_j^{\xi} \right) \quad \text{and} \quad m_{ij} = \bigvee_{\xi=1}^k \left(y_i^{\xi} - x_j^{\xi} \right).$$

- **Fact.** If $X = Y$, then

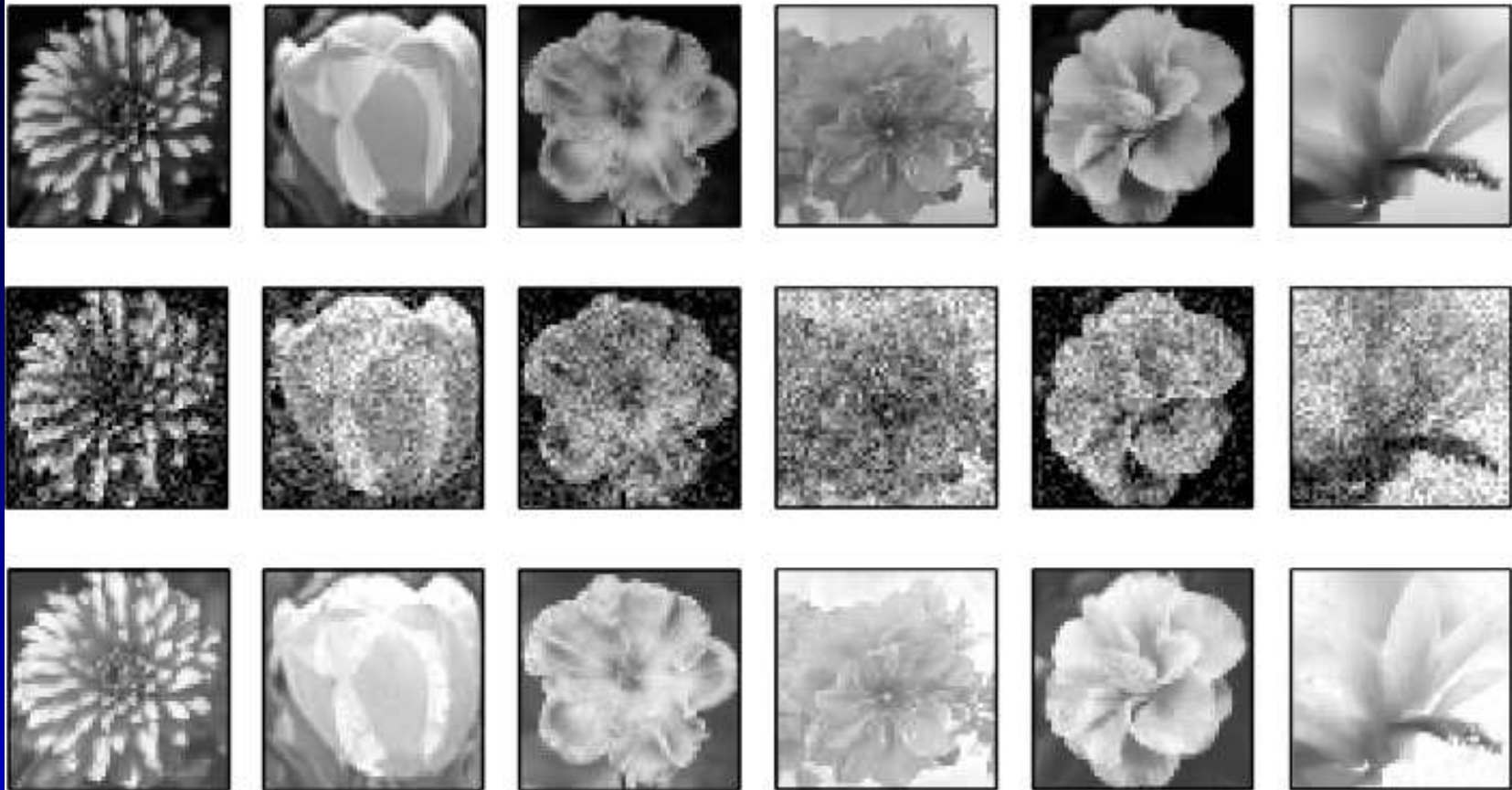
$$W_{XX} \boxtimes \mathbf{x}^{\xi} = \mathbf{x}^{\xi} = M_{XX} \boxtimes \mathbf{x}^{\xi} \quad \forall \xi = 1, \dots, k.$$

Lattice-based Associative Memories

We have

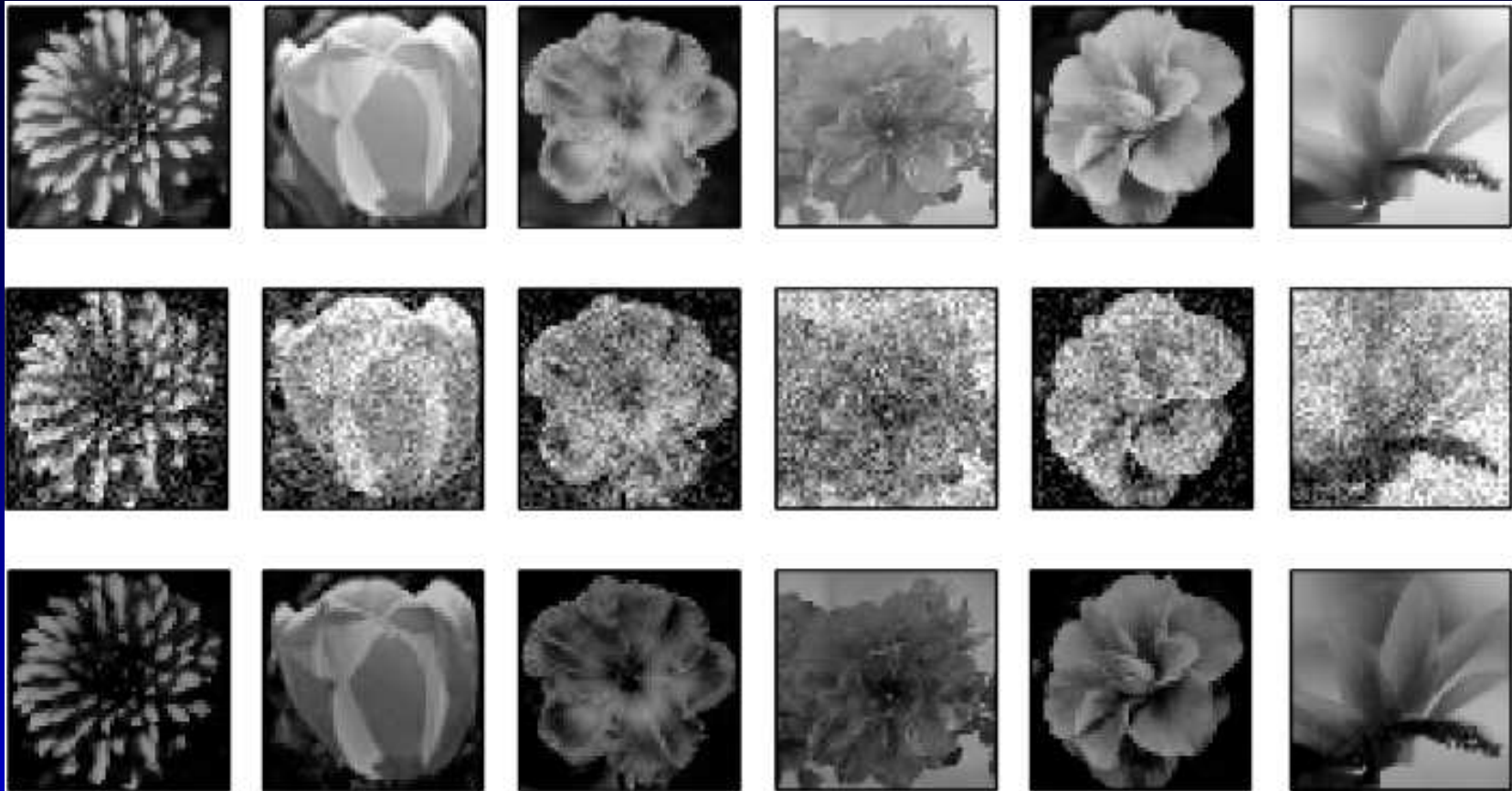
1. $W_{XY} = Y \boxtimes X^*$ and $M_{XY} = Y \boxtimes X^*$.
2. $W_{XY} = (X \boxtimes Y^*)^* = M_{YX}^*$ and
 $M_{YX} = (X \boxtimes Y^*)^* = W_{YX}^*$.
3. $\mathbf{x}^\xi \rightarrow \{W_{XY} \mid M_{XY}\} \rightarrow \mathbf{y}^\xi \rightarrow$
 $\{M_{YX} \mid W_{YX}\} \rightarrow \mathbf{x}^\xi$.
4. This provides for a biassociative memory (LBAM).

Behavior of W_{XX} in Presence of Random Noise



Top row to bottom row patterns: Original; Noisy; Recalled. The output of W_{XX} appears shifted towards white pixel values.

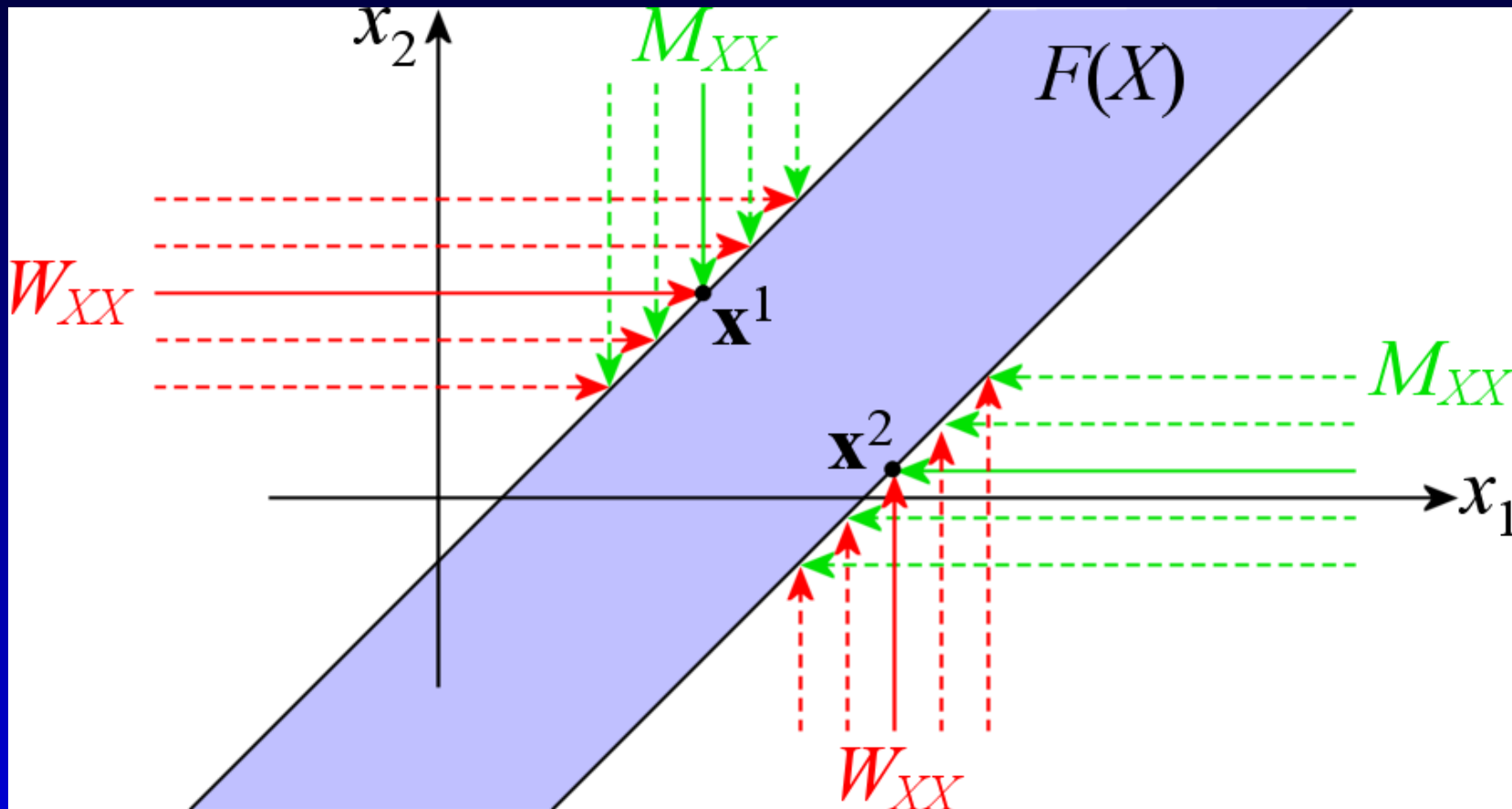
Behavior of M_{XX} in Presence of Random Noise



Top row to bottom row patterns: Original; Noisy; Recalled. The output of M_{XX} appears shifted towards black pixel values.

Behavior of W_{XX} and M_{XX} in \mathbb{R}^2

The orbits of W_{XX} and M_{XX} for $X = \{\mathbf{x}^1, \mathbf{x}^2\} \subset \mathbb{R}^2$:



$F(X) = \text{set of fixed points of } W_{XX}.$

The data polyhedron $\mathfrak{B}(\mathbf{v}, \mathbf{u}) \cap F(X)$

- Let $\mathbf{v}^\ell = \mathbf{W}_{XX}^\ell$ and $\mathbf{u}^\ell = \mathbf{M}_{XX}^\ell$.
- Set $\mathbf{u} = \bigvee_{\xi=1}^k \mathbf{x}^\xi$ and $\mathbf{v} = \bigwedge_{\xi=1}^k \mathbf{x}^\xi$.
- Set $\mathbf{w}^j = u_j + \mathbf{v}^j$ and $\mathbf{m}^j = v_j + \mathbf{u}^j$.
- Define $W = \{\mathbf{w}^1, \dots, \mathbf{w}^n\}$ and
 $M = \{\mathbf{m}^1, \dots, \mathbf{m}^n\}$
- W is affinely independent whenever $\mathbf{w}^\ell \neq \mathbf{w}^j$
 $\forall \ell \neq j$. Similarly for M .

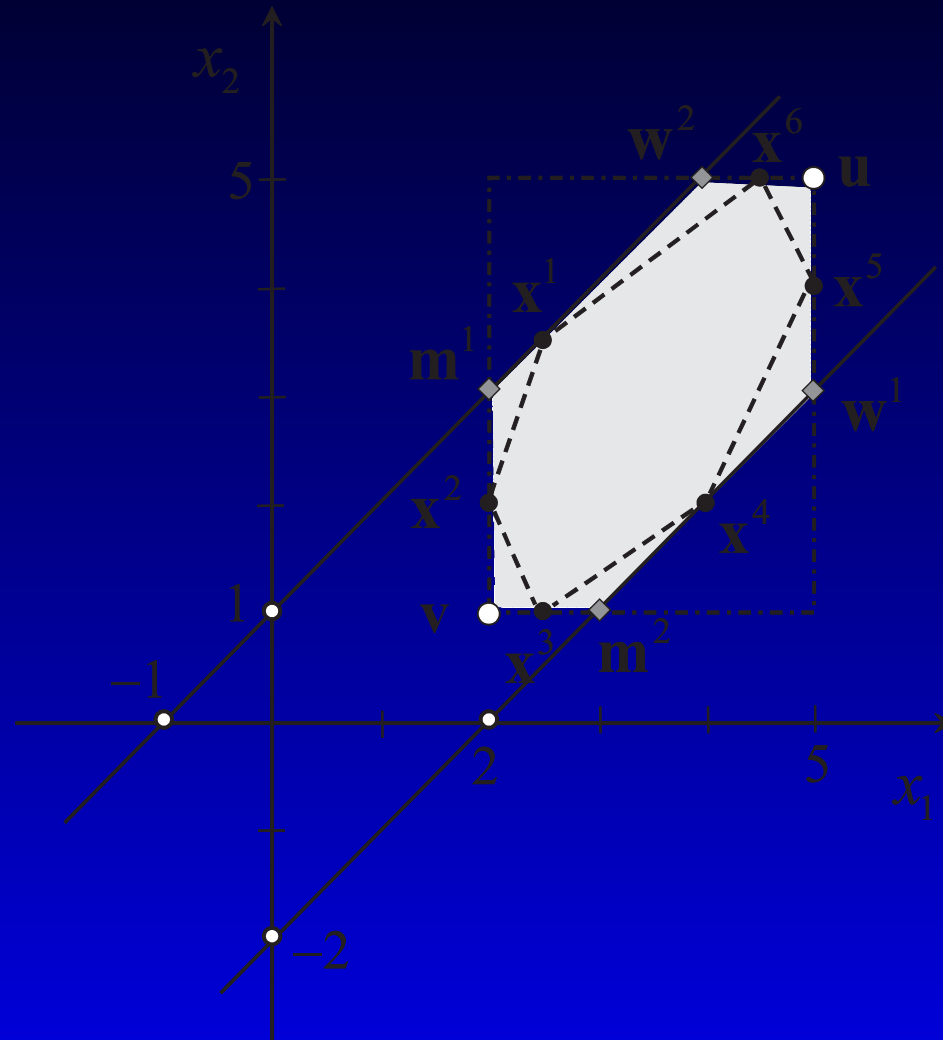
The data polyhedron $\mathfrak{B}(\mathbf{v}, \mathbf{u}) \cap F(X)$

- Let $\mathfrak{B}(\mathbf{v}, \mathbf{u})$ denote the hyperbox determined by $\{\mathbf{v}, \mathbf{u}\}$.
- We obtain $X \subset C(X) \subset \mathfrak{B}(\mathbf{v}, \mathbf{u}) \cap F(X)$.
- The vertices of the polyhedron

$$\mathfrak{B}(\mathbf{v}, \mathbf{u}) \cap F(X)$$

are the elements of $W \cup M \cup \{\mathbf{v}, \mathbf{u}\}$

The data polyhedron $\mathfrak{B}(v, u) \cap F(X)$



The fixed point set $F(X)$ is the infinite strip bounded by the two lines of slope 1.

Rationale for Dendritic Computing

- The number of synapses on a *single* neuron in the cerebral cortex ranges between 500 and 200,000.
- A neuron in the cortex typically sends messages to approximately 10^4 other neurons.
- Dendrites make up the *largest component* in both surface area and volume of the brain.
- Dendrites of cortical neurons make up $> 50\%$ of the neuron's membrane.

Rationale for Dendritic Computing

- Recent research results demonstrate that the dynamic interaction of inputs in dendrites containing voltage-sensitive ion channels make them capable of realizing nonlinear interactions, logical operations, and possibly other local domain computation (Poggio, Koch, Shepherd, Rall, Segev, Perkel, et.al.)
- Based on their experimentations, these researchers make the case that it is the *dendrites* and not the neural cell bodies *are the basic computational units of the brain.*

Our LNNs Are Based On Biological Neurons

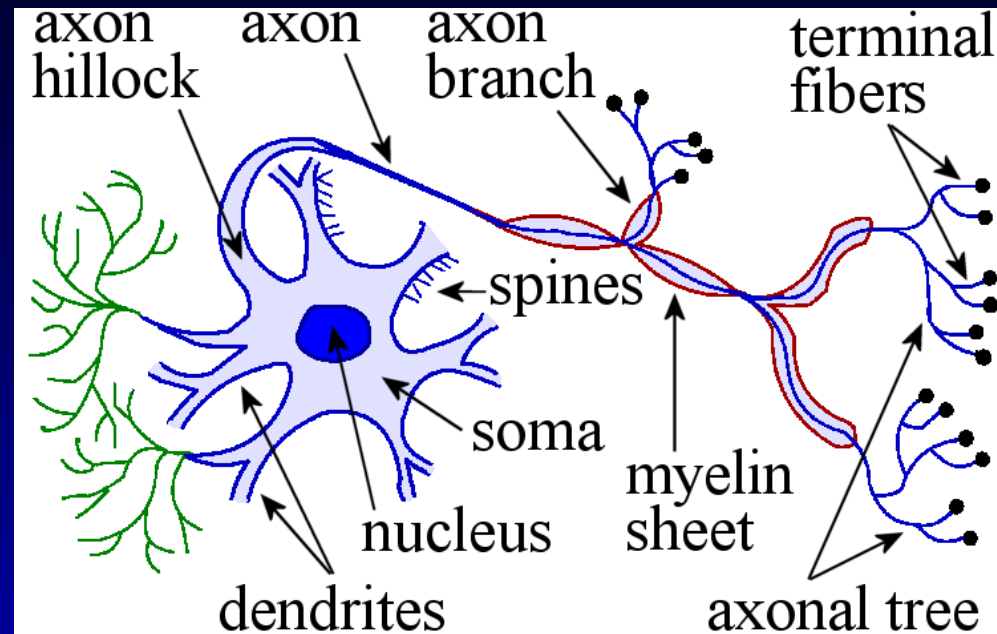
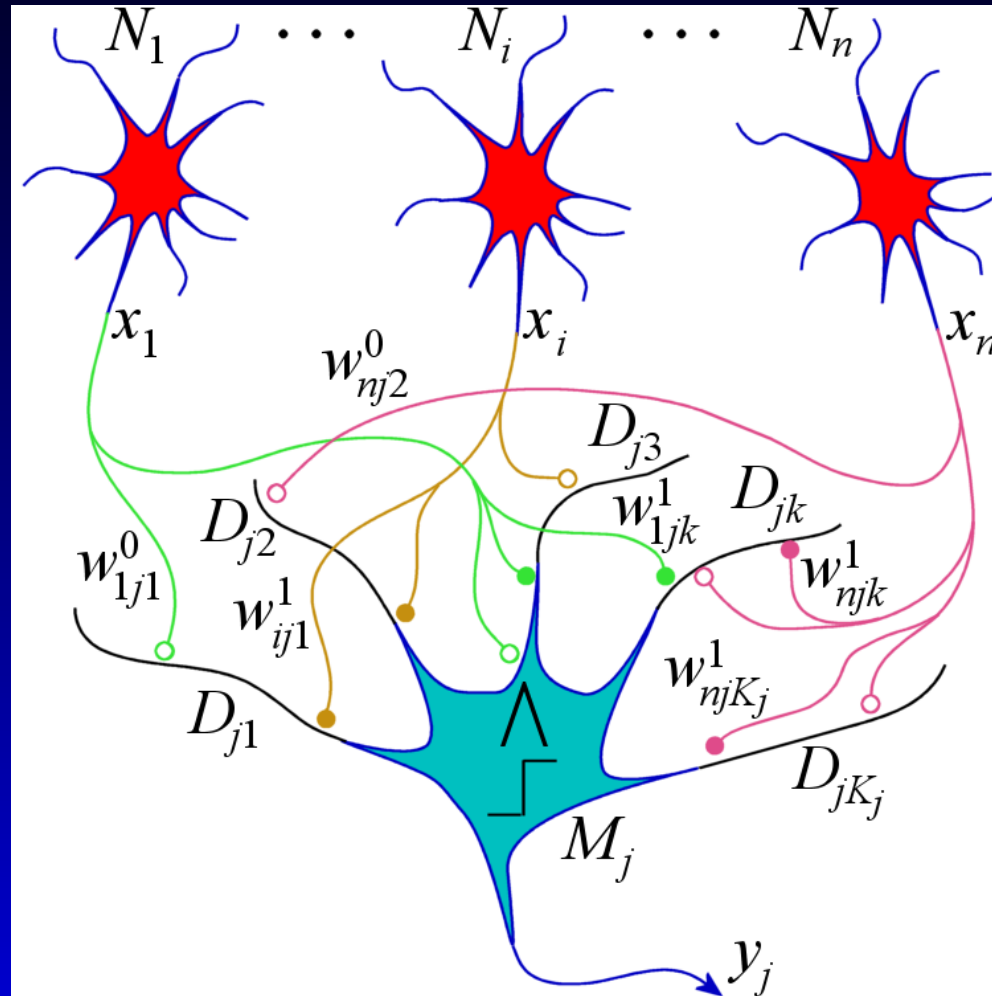


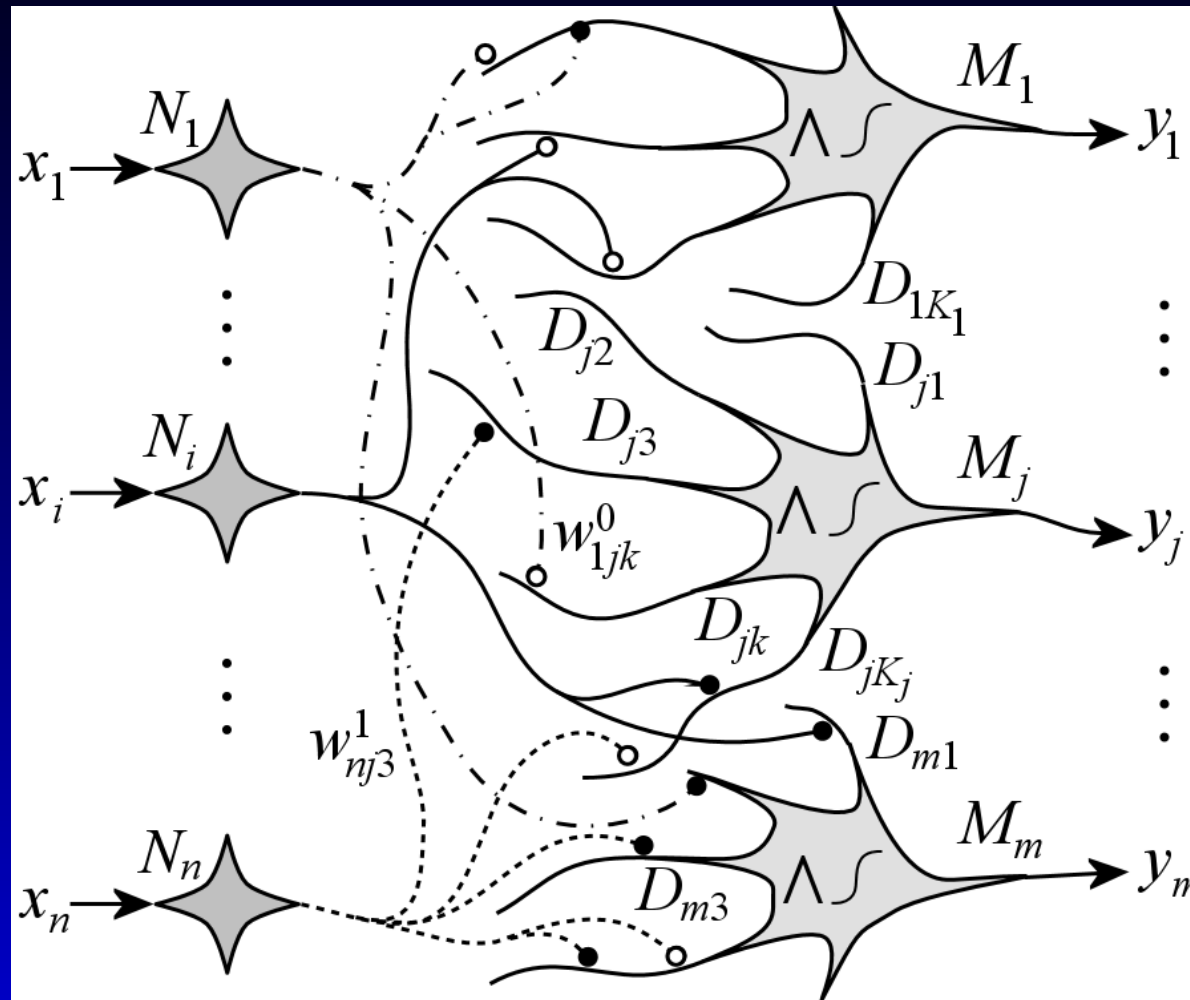
Figure 1: Simplified sketch of the processes of a biological neuron.

Dendritic Computation: Graphical Model



w_{ijk}^{ℓ} = synaptic weight from the N_i to the k th dendrite of M_j ; $\ell = 0$ for inhibition and $\ell = 1$ for excitation.

SLLP (with Dendritic Structures)



Graphical representation of a single-layer lattice based perceptron with dendritic structure.

Dendritic LNN model

- In the dendritic ANN model, a neuron M_j has K_j dendrites. A given dendrite D_{jk} ($k \in \{1, \dots, K_j\}$) of M_j receives inputs from axonal fibers of neurons N_1, \dots, N_n and computes a value τ_k^j .
- The neuron M_j computes a value τ^j which will correspond to the maximum (or minimum) of the values $\tau_1^j, \dots, \tau_{K_j}^j$ received from its dendrites.

Dendritic Computation: Mathematical Model

The computation performed by the k th dendrite for input $\mathbf{x} = (x_1, \dots, x_n)' \in \mathbb{R}^n$ is given by

$$\tau_k^j(\mathbf{x}) = p_{jk} \bigwedge_{i \in I(k)} \bigwedge_{\ell \in L(i)} (-1)^{1-\ell} (x_i + w_{ijk}^\ell) ,$$

where

- x_i – value of neuron N_i ;
- $I(k) \subseteq \{1, \dots, n\}$ – set of all input neurons with terminal fibers that synapse on dendrite D_{jk} ;
- $L(i) \subseteq \{0, 1\}$ – set of terminal fibers of N_i that synapse on dendrite D_{jk} ;
- $p_{jk} \in \{-1, 1\}$ – IPSC/EPSC of D_{jk} .

Dendritic Computation: Mathematical Model

- The value $\tau_k^j(\mathbf{x})$ is passed to the cell body and the state of M_j is a function of the input received from all its dendritic postsynaptic results. The total value received by M_j is given by

$$\tau^j(\mathbf{x}) = p_j \bigwedge_{k=1}^{K_j} \tau_k^j(\mathbf{x}).$$

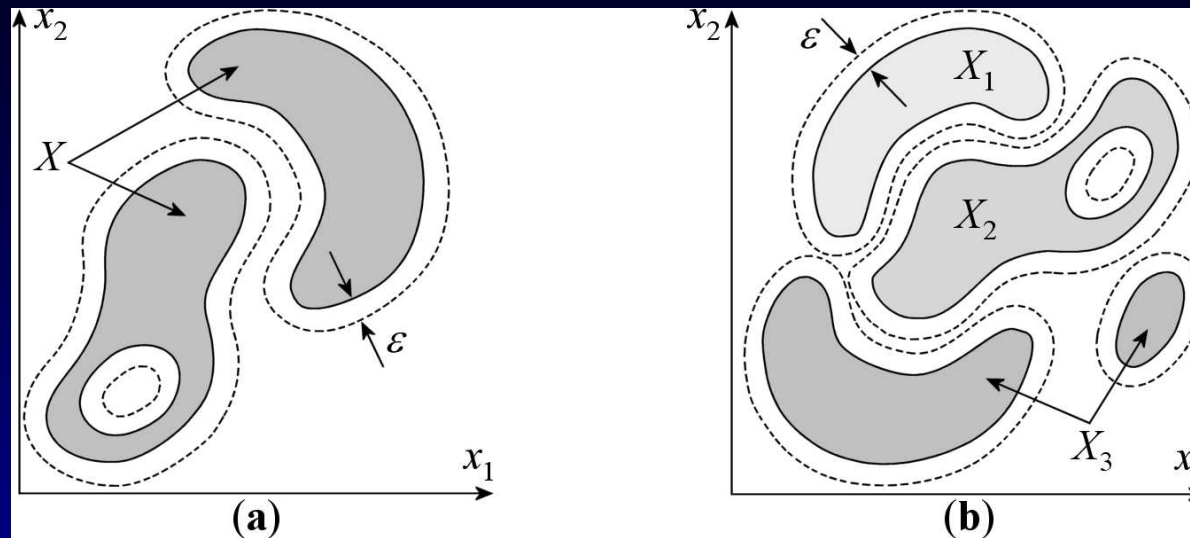
The Capabilities of an SLLP

- An SLLP can distinguish between any given number of pattern classes to within any desired degree of $\varepsilon > 0$.
- More precisely, suppose X_1, X_2, \dots, X_m denotes a collection of disjoint compact subsets of \mathbb{R}^n .
- For each $p \in \{1, \dots, m\}$, define
$$Y_p = \bigcup_{j=1, j \neq p}^m X_j$$
$$\varepsilon_p = d(X_p, Y_p) > 0$$
$$\varepsilon_0 = \frac{1}{2} \min\{\varepsilon_1, \dots, \varepsilon_p\}.$$
- As the following theorem shows, a given pattern $\mathbf{x} \in \mathbb{R}^n$ will be recognised correctly as belonging to class C_p whenever $\mathbf{x} \in X_p$

The Capabilities of an SLLP

- **Theorem.** *If $\{X_1, X_2, \dots, X_m\}$ is a collection of disjoint compact subsets of \mathbb{R}^n and ε a positive number with $\varepsilon < \varepsilon_0$, then there exists a single layer lattice based perceptron that assigns each point $\mathbf{x} \in \mathbb{R}^n$ to class C_j whenever $\mathbf{x} \in X_j$ and $j \in \{1, \dots, m\}$, and to class $C_0 = \neg \bigcup_{j=1}^m C_j$ whenever $d(\mathbf{x}, X_i) > \varepsilon, \forall i = 1, \dots, m$. Furthermore, no point $\mathbf{x} \in \mathbb{R}^n$ is assigned to more than one class.*

Illustration of the Theorem in \mathbb{R}^2

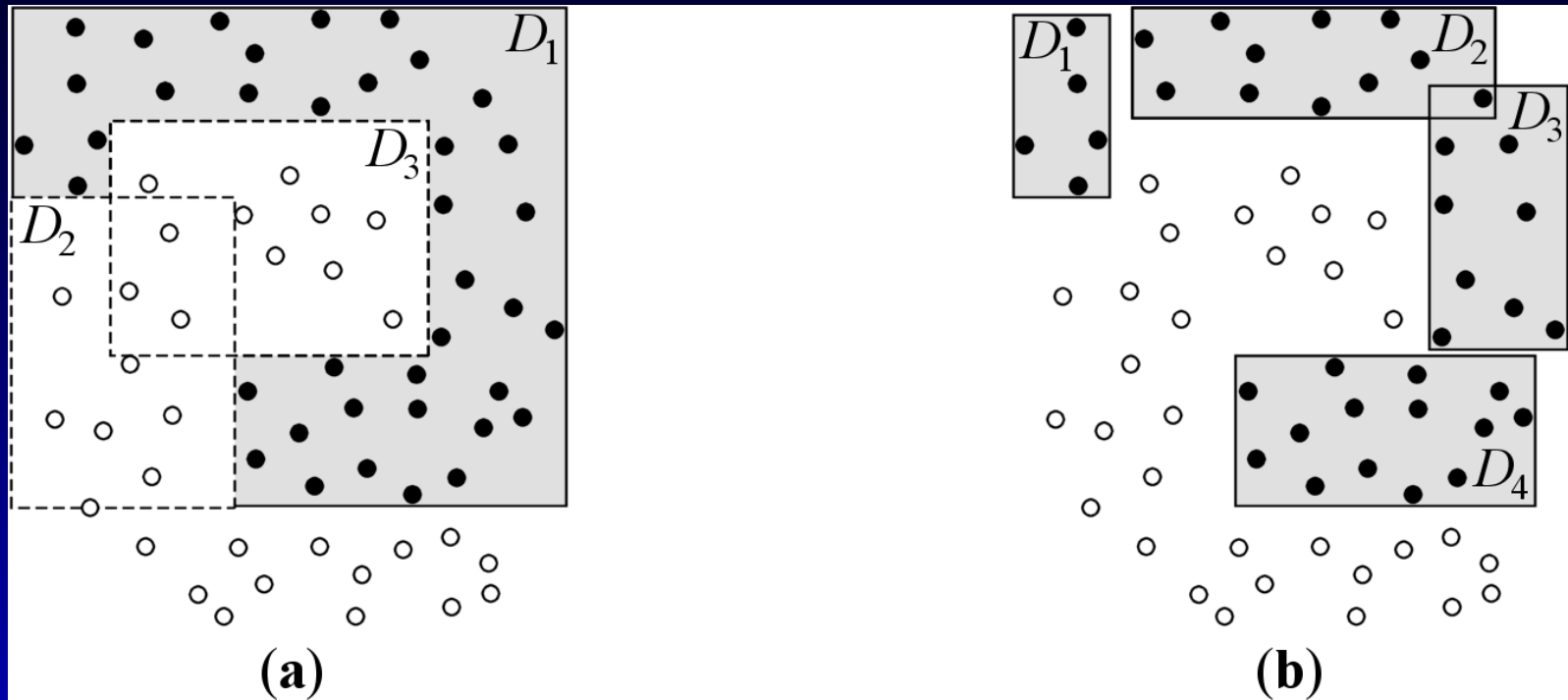


Any point in the set X_j is identified with class C_j ; points within the ϵ -band may or may not be classified as belonging to C_j , points outside the ϵ -bands will not be associated with a class $C_j \forall j$.

Learning in LNNs

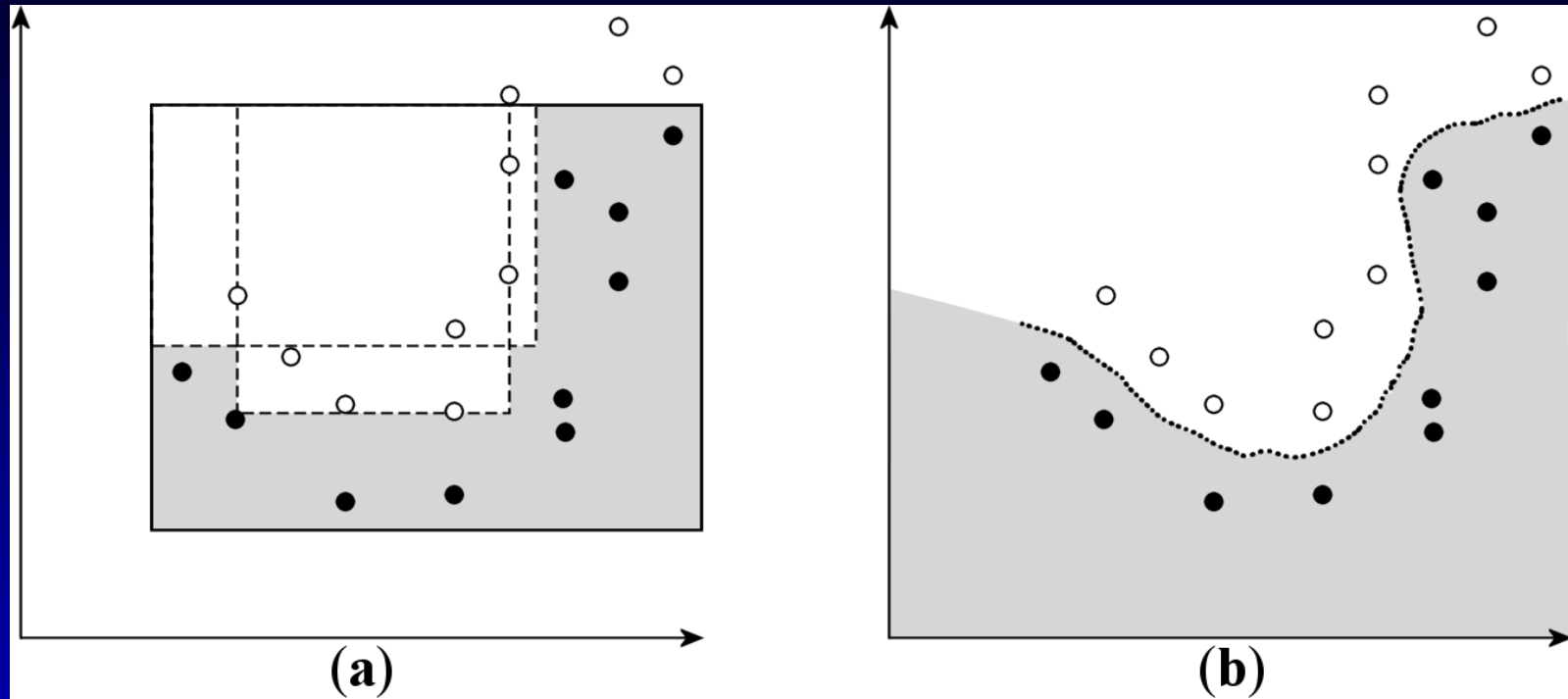
- Early training methods were based on the proofs of the preceding Theorems.
- All training algorithms involve the growth of axonal branches, computation of branch weights, creation of dendrites, and synapses.
- The first training algorithm developed was based on elimination of foreign patterns from a given training set (min or intersection).
- The second training algorithm was based on small region merging (max or union).

Example of the two methods in \mathbb{R}^2



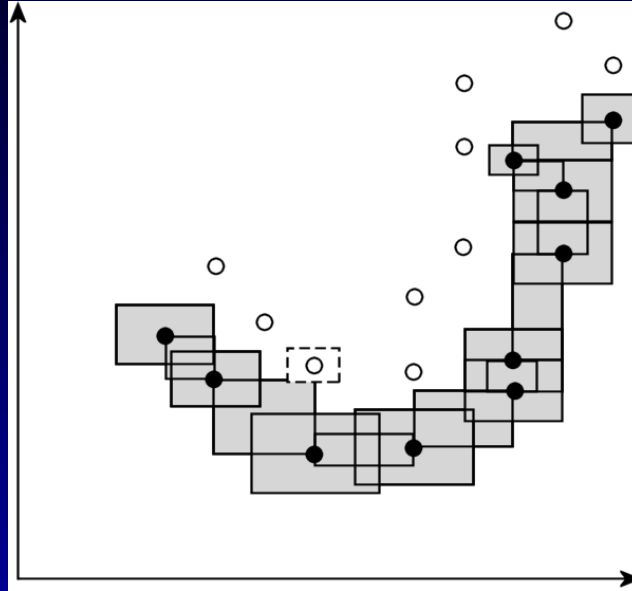
The two methods partition the pattern space \mathbb{R}^2 in terms of intersection (a) and union (b), respectively.

SLLP Using Elimination VS MLP



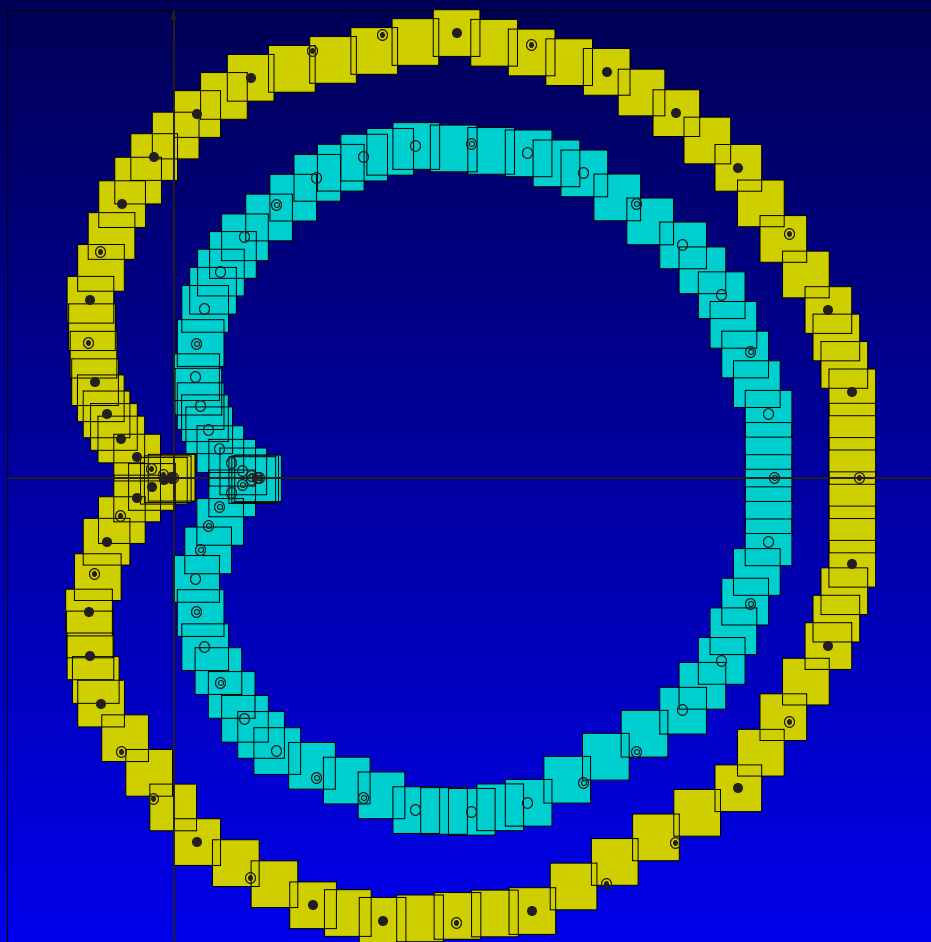
(a) SLLP: 3 dendrites, 9 axonal branches. (b) MLP 13 hidden neurons and 2000 epochs.

SLLP Using Merging



During training, the SLLP grows 20 dendrites, 19 excitatory and 1 inhibitory (*dashed*).

Another Merging Example



Learning in LNNs

- L. Iancu developed a hybrid method using both Merging and Elimination. The method is reminiscent of the Expansion-Contraction method for hyperboxes developed by P.K. Simson for training Mini-Max Neural Networks, but it is distinctly different.
- L. Iancu also extended this learning to Ritter's Fuzzy SLLP

Fuzzy LNNs

The Problem :

- Classify all points in the interval $[a, b] \subset \mathbb{R}$ as belonging to class C_1 , and every point outside the interval $[a - \alpha, b + \alpha]$ as having no relation to class C_1 , where $\alpha > 0$ is a specified fuzzy boundary parameter.
- For a point $x \in [a - \alpha, a]$ or $x \in [b, b + \alpha]$ we would like $y(x)$ to be close to 1 when x is close to a or b , and $y(x)$ close to 0 whenever x is close to $a - \alpha$ or $b + \alpha$.

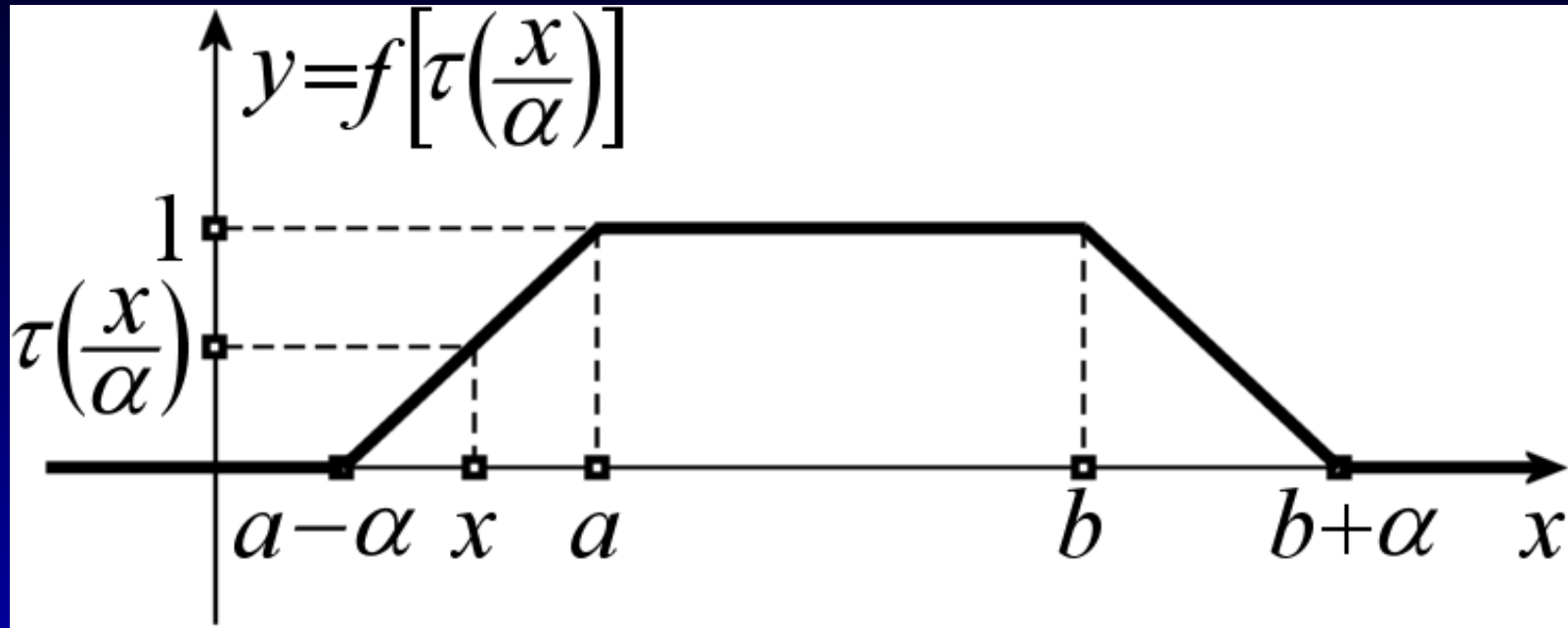
Fuzzy LNNs

Solution :

- Change the weights $w_1^0 = -b$ and $w_1^1 = -a$ found by one of the previous algorithms to $v_1^0 = -\frac{w_1^0}{\alpha} - 1$ and $v_1^1 = -\frac{w_1^1}{\alpha} + 1$, and use the input $\frac{x}{\alpha}$ instead of x .
- Use the activation function

$$f(z) = \begin{cases} 1 & \text{if } z \geq 1 \\ z & \text{if } 0 \leq z \leq 1 \\ 0 & \text{if } z \leq 0 \end{cases} .$$

Fuzzy LNNs



Computing fuzzy output values with an SLLP using the ramp activation function.

Learning in LNNs

Classifier	Recognition
SLLP (elimination)	98.0%
Backpropagation	96%
Resilient Backpropagation	96.2%
Bayesian Classifier	96.8%
Fuzzy LNN	100%

UC Irvine Ionosphere data set (2-class problem in \mathbb{R}^{34} with training set = 65% of data set)

Learning in LNNs

Classifier	Recognition
Fuzzy SLLP (merge/elimination)	98.7%
Backpropagation	95.2%
Fuzzy Min-Max NN	97.3%
Bayesian Classifier	97.3%
Fisher Ratios Discrimination	96.0%
Ho-Kashyap	97.3%

Fisher's Iris Data Set. A 3-class problem in \mathbb{R}^4 with training set = 50% of data set.

Learning in LNNs

- A. Barmpoutis extended the elimination method to arbitrary orthonormal basis settings.
- A dynamic Backpropagation Method is currently under development.

Learning in LNNs

In Barmpoutis's approach, the equation

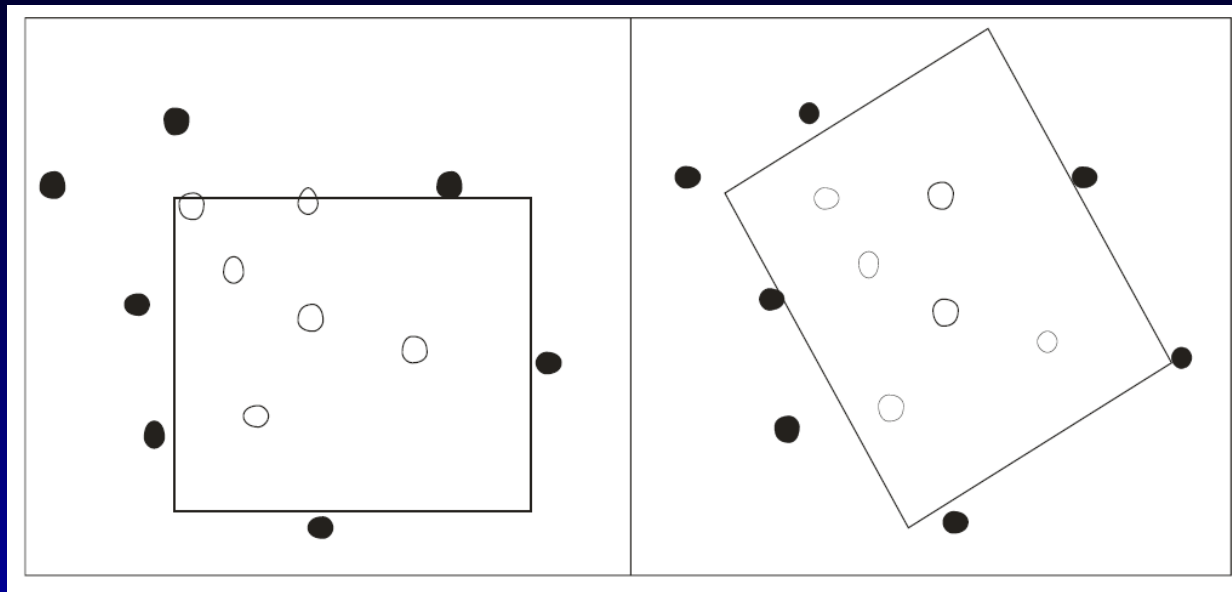
$$\tau_k^j(\mathbf{x}) = p_{jk} \bigwedge_{i \in I(k)} \bigwedge_{\ell \in L(i)} (-1)^{1-\ell} (x_i + w_{ijk}^\ell) ,$$

is replaced by

$$\tau_k^j(\mathbf{x}) = p_{jk} \bigwedge_{i \in I(k)} \bigwedge_{\ell \in L(i)} (-1)^{1-\ell} (R(\mathbf{x})_i + w_{ijk}^\ell) ,$$

where R is a rotation matrix obtained in the learning process.

LNNs employing Orthonormal Basis



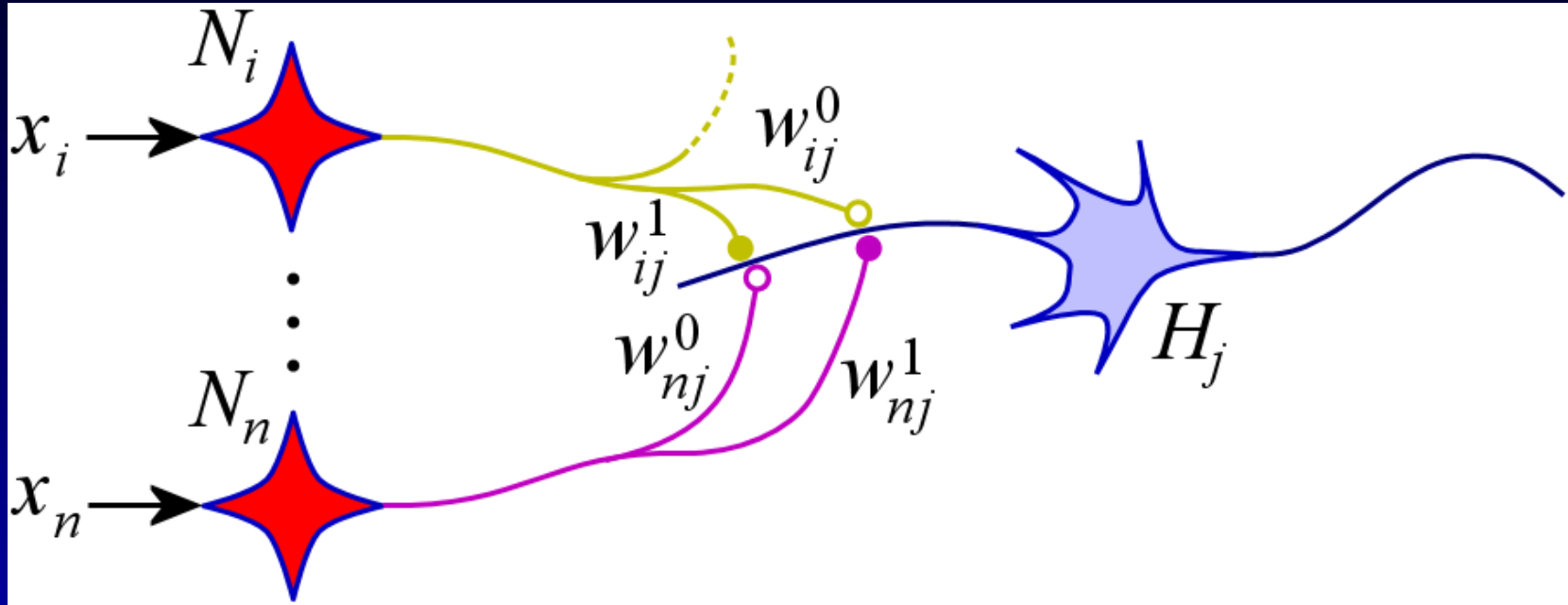
Left: Maximal hyperbox for elimination in the standard basis for \mathbb{R}^n .

Right: Maximal hyperbox for elimination in another orthonormal basis for \mathbb{R}^n .

Dendritic Model of an Associative Memory

- $X = \{\mathbf{x}^1, \dots, \mathbf{x}^k\} \subset \mathbb{R}^n$.
- n input neurons N_1, \dots, N_n accepting input $\mathbf{x} = (x_1, \dots, x_n)' \in \mathbb{R}^n$, where $x_i \rightarrow N_i$.
- One hidden layer containing k neurons H_1, \dots, H_k .
- Each neuron H_j has exactly one dendrite which contains the synaptic sites of exactly two terminal axonal fibers of N_i for $i = 1, \dots, n$.
- The weights of the two terminal fibers of N_i making contact with the dendrite of H_j are denoted by w_{ij}^ℓ , with $\ell = 0, 1$.

Input and Hidden Layer Neural Connection



Every input neuron connects to the dendrite of each hidden neuron with two axonal fibers, one excitatory and the other inhibitory.

Computation at the Hidden Layer

- For input $\mathbf{x} \in \mathbb{R}^n$, the dendrite of H_j computes

$$\tau^j(\mathbf{x}) = \bigwedge_{i=1}^n \bigwedge_{\ell=0}^1 (-1)^{1-\ell} (x_i + w_{ij}^\ell).$$

- The state of neuron H_j is determined by the hard-limiter activation function

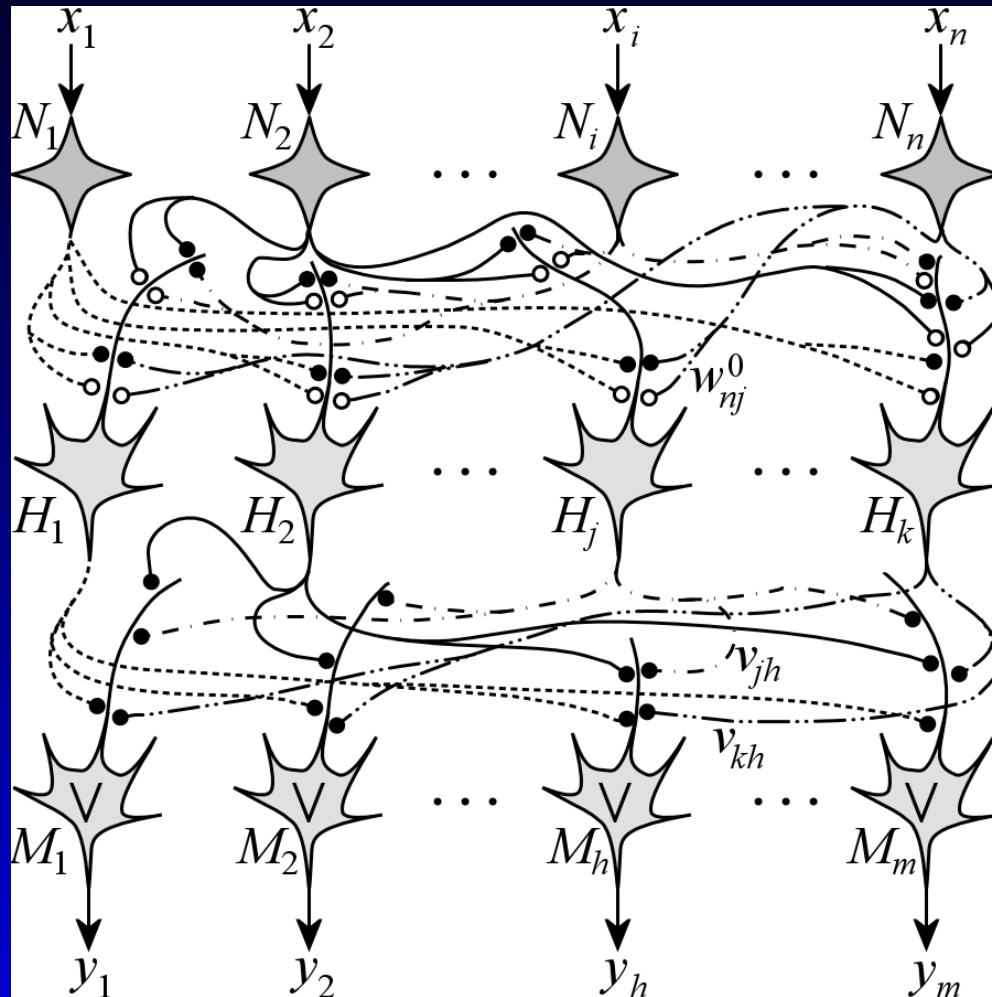
$$f(z) = \begin{cases} 0 & \text{if } z \geq 0 \\ -\infty & \text{if } z < 0 \end{cases}.$$

- The output of H_j is $f[\tau^j(\mathbf{x})]$.
- The output flows along the axon of H_j and its axonal fibers to m output neurons M_1, \dots, M_m .

Computation at the Output Layer

- Each output neuron M_h , $h = 1, \dots, m$, has exactly one dendrite.
- Each hidden neuron H_j ($j = 1, \dots, k$) has exactly one excitatory axonal fiber terminating on the dendrite of M_h .
- The synaptic weight of the excitatory axonal fiber of H_j terminating on the dendrite of M_h is preset as $v_{jh} = y_h^j$ for $j = 1, \dots, k$; $h = 1, \dots, m$.
- The computation performed by M_h is $\tau^h(\mathbf{q}) = \bigvee_{j=1}^k (q_j + v_{jh})$, where $q_j = f[\tau^j(\mathbf{x})]$ denotes the output of H_j .
- The activation function for each output neuron M_h is the identity function $g(z) = z$.

Dendritic Model of an Associative Memory



Topology of the dendritic associative memory based on the dendritic model. The network is fully connected.

Computation of the Weights w_{ij}^ℓ

- Compute

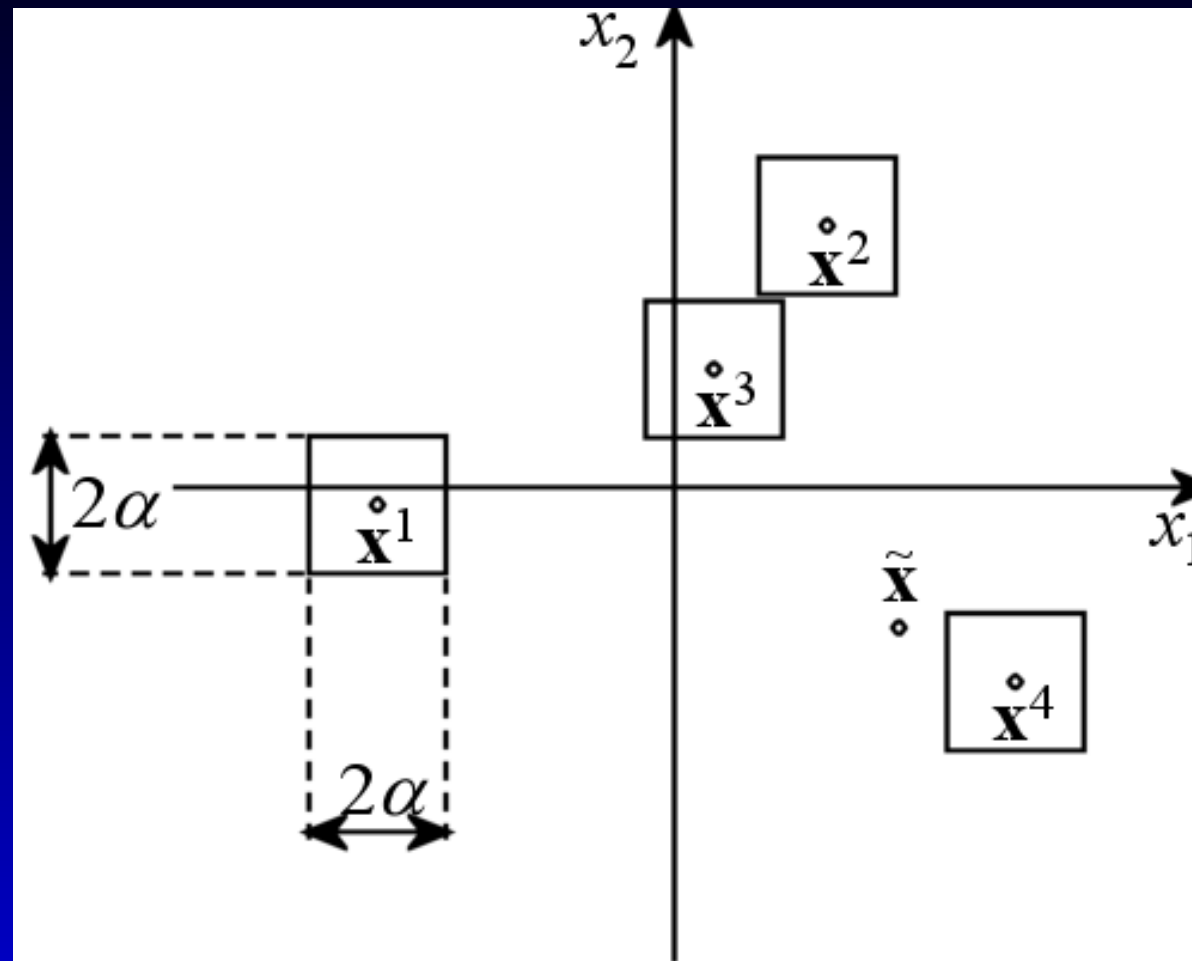
$$d(\mathbf{x}^\xi, \mathbf{x}^\gamma) = \max \{ |x_i^\xi - x_i^\gamma| : i = 1, \dots, n \}.$$

- Choose a noise parameter $\alpha > 0$ such that $\alpha < \frac{1}{2} \min \{ ud(\mathbf{x}^\xi, \mathbf{x}^\gamma) : \xi < \gamma, \xi, \gamma \in \{1, \dots, k\} \}$.

- Set $w_{ij}^\ell = \begin{cases} -(x_i^j - \alpha) & \text{if } \ell = 1 \\ -(x_i^j + \alpha) & \text{if } \ell = 0 \end{cases}$.

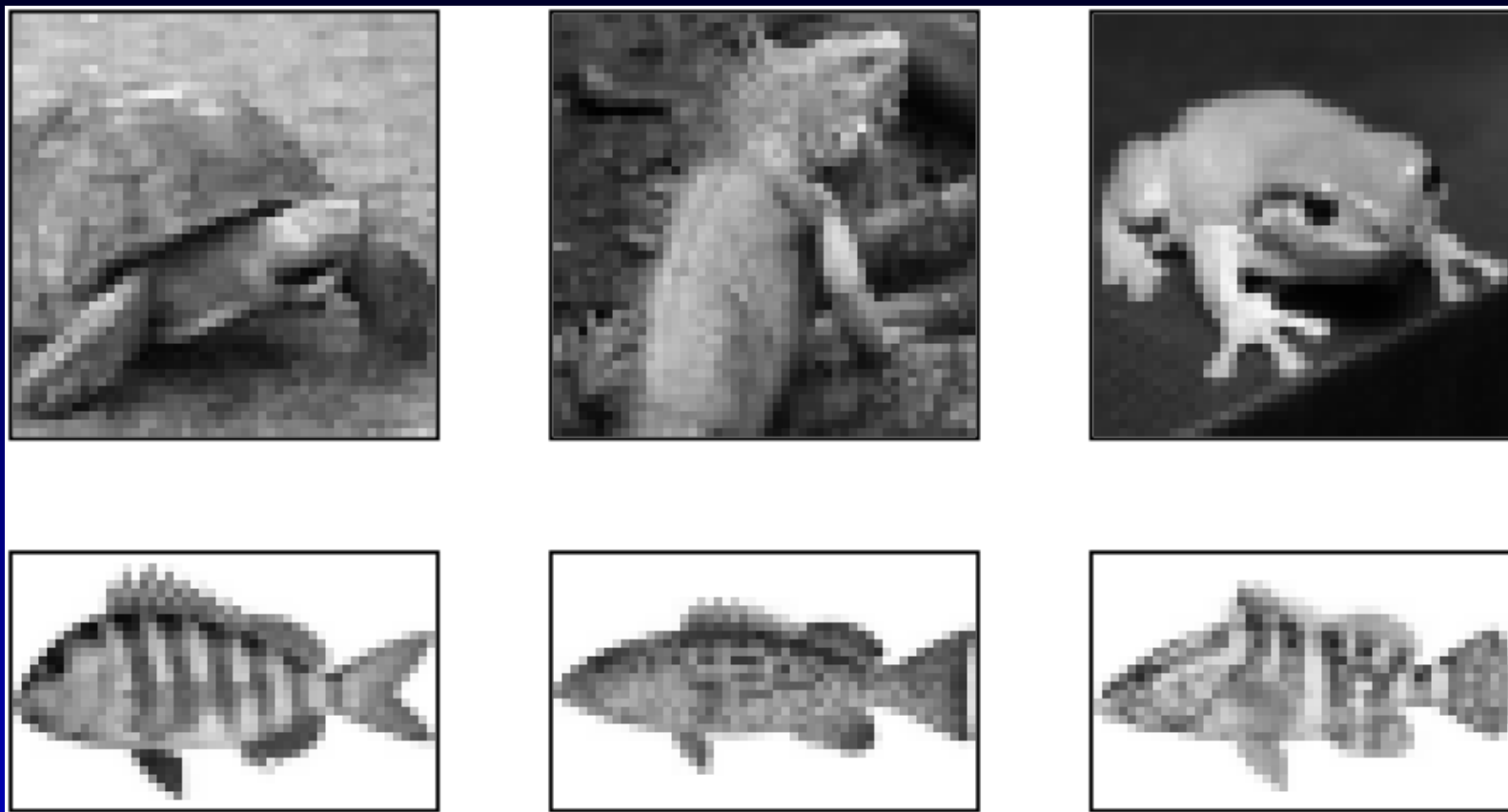
- Under these conditions, given input $\mathbf{x} \in \mathbb{R}^n$, the output $\mathbf{y} = (y_1, \dots, y_m)'$ from the output neurons will be $\mathbf{y} = (y_1^j, \dots, y_m^j)' = \mathbf{y}^j \iff \mathbf{x} \in B^j$, where $B^j = \{ (x_1, \dots, x_n)' \in \mathbb{R}^n : x_i^j - \alpha \leq x_i \leq x_i^j + \alpha, i = 1, \dots, n \}$.

Patterns that will be correctly associated



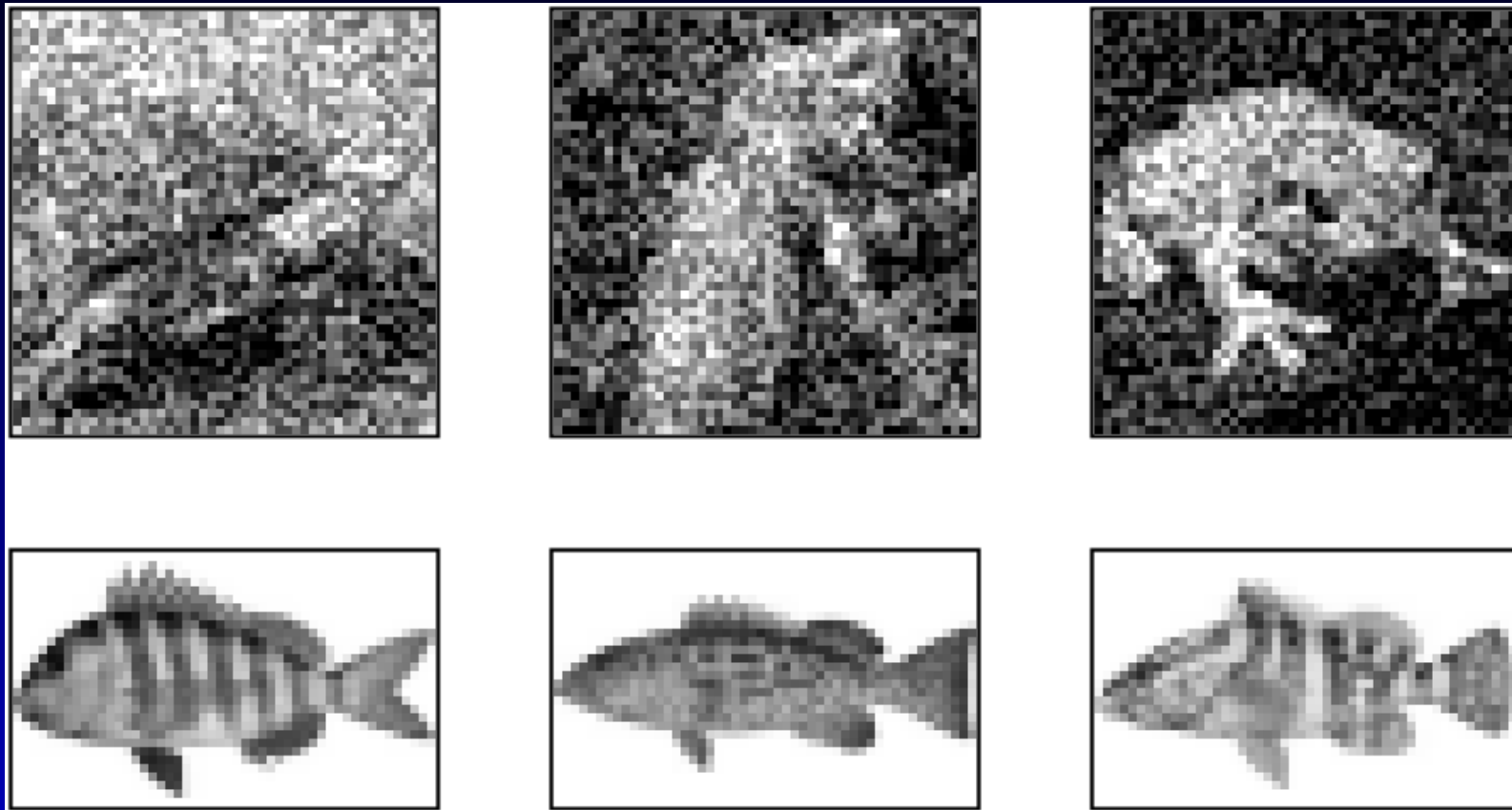
Any pattern residing in the box with center \mathbf{x}^ξ will be identified as pattern \mathbf{x}^ξ . The pattern $\tilde{\mathbf{x}}$ will not be associated with any prototype pattern.

Patterns to Store



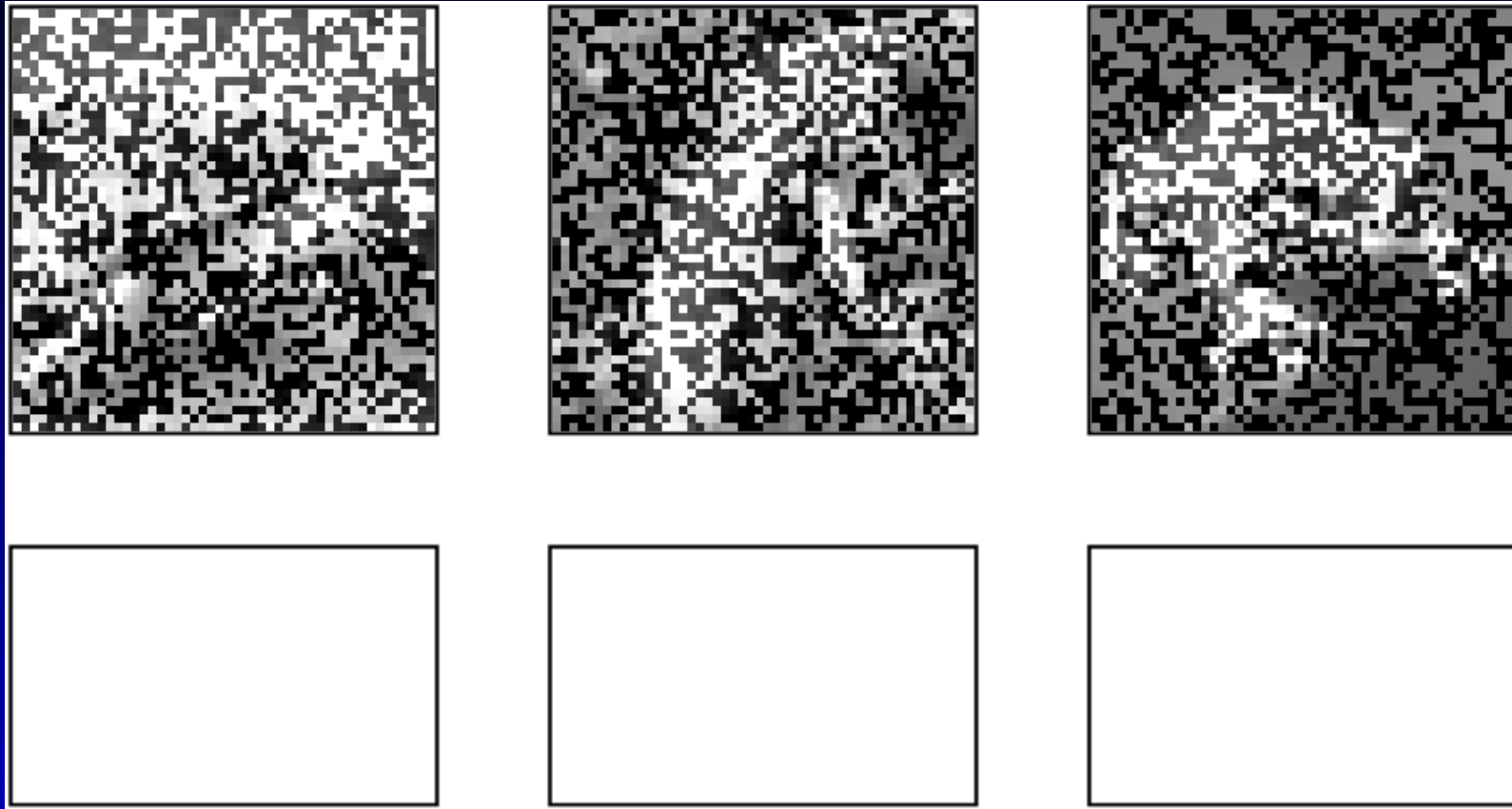
Top row represents the patterns x^1 , x^2 , and x^3 , while the bottom row depicts the associated patterns y^1 , y^2 , and y^3 . Here $n = 2500$ and $m = 1500$.

Recall of Corrupted Patterns



Distorting every vector components of \mathbf{x}^j with random noise within the range $[-\alpha, \alpha]$, with $\alpha = 75.2$ results in perfect recall association.

Recall Failure when Noise Exceeds α



The memory rejects the patterns if they are corrupted with random noise exceeding $\alpha = 75.2$.

Increasing the Noise Tolerance

- For each $\xi = 1, \dots, k$ compute an allowable noise parameter α_ξ by setting

$$\alpha_\xi < \frac{1}{2} \min\{d(\mathbf{x}^\xi, \mathbf{x}^\gamma) : \gamma \in K(\xi)\},$$

where $K(\xi) = \{1, \dots, k\} \setminus \{\xi\}$.

- Reset the weights by

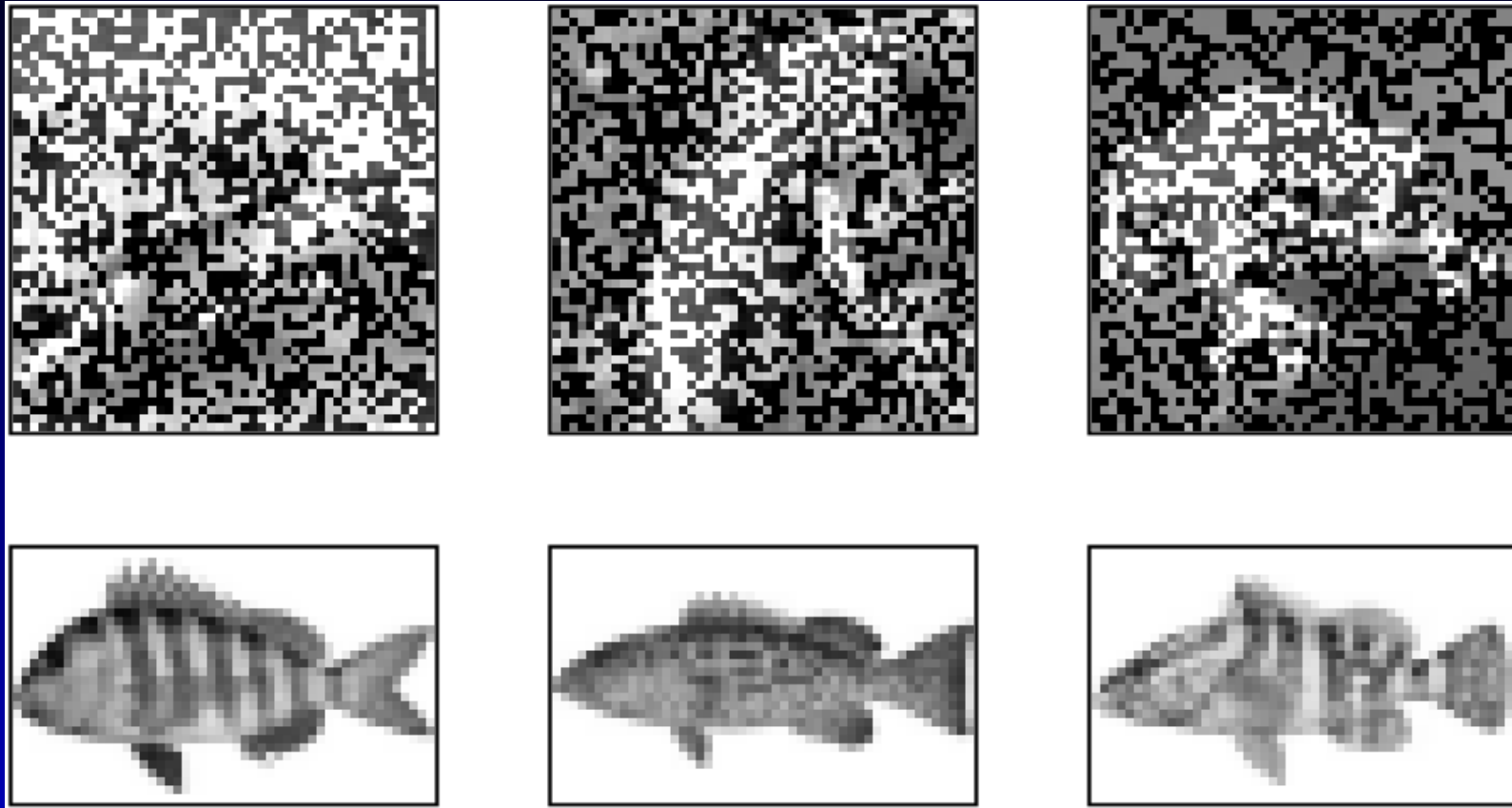
$$w_{ij}^\ell = \begin{cases} -(x_i^j - \alpha_j) & \text{if } \ell = 1, \\ -(x_i^j + \alpha_j) & \text{if } \ell = 0, \end{cases}$$

- Each output neuron H_j will have a value $q_j = 0$ if and only if \mathbf{x} is an element of the hypercube

$$B^j = \{\mathbf{x} \in \mathbb{R}^n : x_i^j - \alpha_j \leq x_i \leq x_i^j + \alpha_j\} \text{ and}$$

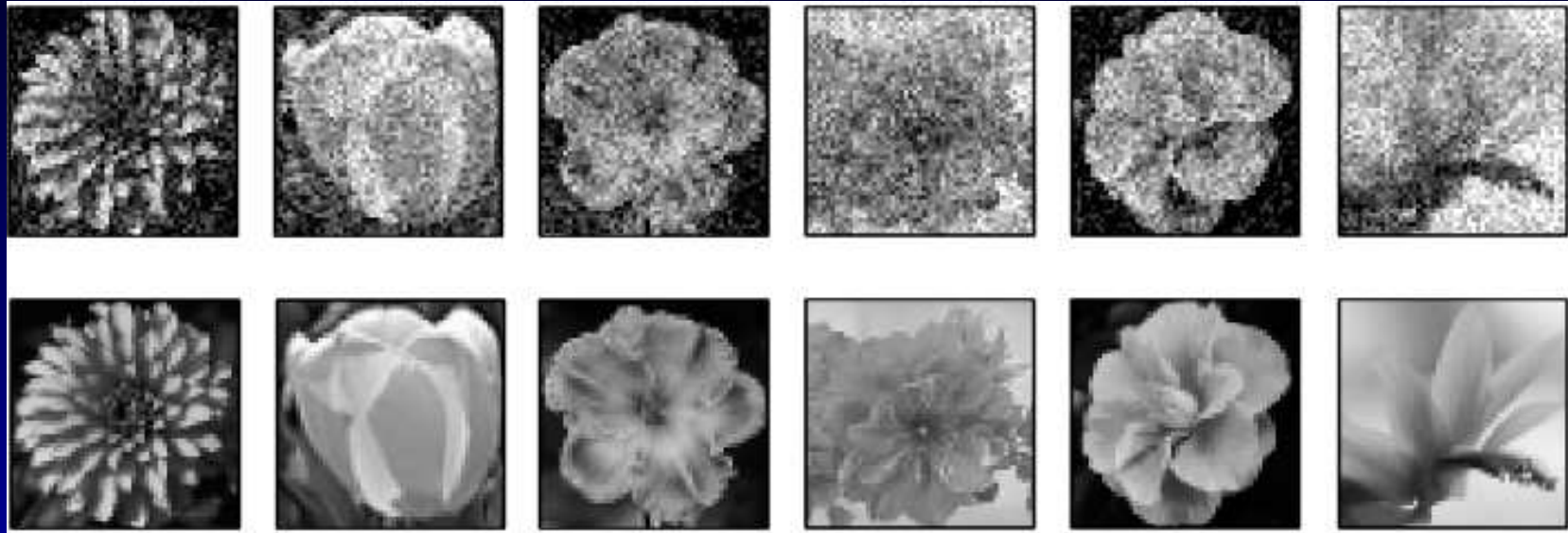
$q_j = -\infty$ whenever $\mathbf{x} \in \mathbb{R}^n \setminus B^j$.

Successful Recall of the Refined Model



The top row shows the same input patterns as in the last figure. This time recall association is perfect.

Recall of AAM based on the Dendritic Model



- Top row: patterns distorted with random noise within noise parameter α .
- Bottom row: perfect recall of the auto-associative memory based on the dendritic model.

A New LNN Model

- In this model the synapses on spines of dendrites are used. The presynaptic neuron is either excitatory or inhibitory, but not both.
- $N = \{N_i : i = 1, \dots, n\}$ denotes the set of presynaptic (input) neurons.
- $\sigma(j, k) = j$ th spine on on dendrite D_k
- $N(j, k) =$ set of presynaptic neurons with synapses on $\sigma(j, k)$. Thus, $N(j, k) \subset N$.
- $j_k =$ number of spines on D_k

A New LNN Model

- The k th dendrite D_k now computes

$$\tau_k = p_k \bigwedge_{j=1}^{j_k} \left[w_{kj} + \sum_{i \in N(j,k)} (-1)^{1-\ell(i)} s_i x_i \right],$$

where $\ell(i) = 0$ if N_i is inhibitory and $\ell(i) = 1$ if N_i is excitatory.

- s_i = number of spikes in spike train produced by N_i in an interval $[s - t, t]$
- Note that $\bigcup_{j=1}^k N(j, k)$ corresponds to the set of input neurons with terminal axonal fibers on D_k .

Questions and Comments

- Thank you for your attention.
- Any questions or comments?